Niall Winters

List of Publications by Year
in descending order

42	870	567281 15	526287 27
papers	citations	h-index	g-index

47	47	47	1082
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	Design approaches in technology-enhanced learning. Interactive Learning Environments, 2007, 15, 61-75.	6.4	113
2	Enhancing the Supervision of Community Health Workers With WhatsApp Mobile Messaging: Qualitative Findings From 2 Low-Resource Settings in Kenya. Global Health, Science and Practice, 2016, 4, 311-325.	1.7	80
3	What do community health workers have to say about their work, and how can this inform improved programme design? A case study with CHWs within Kenya. Global Health Action, 2015, 8, 27168.	1.9	72
4	Ongoing training of community health workers in low-income andmiddle-income countries: a systematic scoping review of the literature. BMJ Open, 2018, 8, e021467.	1.9	71
5	IDR: A participatory methodology for interdisciplinary design in technology enhanced learning. Computers and Education, 2008, 50, 579-600.	8.3	54
6	The role of community health workers in addressing the global burden of ear disease and hearing loss: a systematic scoping review of the literature. BMJ Global Health, 2019, 4, e001141.	4.7	53
7	Scoping review assessing the evidence used to support the adoption of mobile health (mHealth) technologies for the education and training of community health workers (CHWs) in low-income and middle-income countries. BMJ Open, 2018, 8, e019827.	1.9	37
8	Using mobile technologies to support the training of community health workers in low-income and middle-income countries: mapping the evidence. BMJ Global Health, 2019, 4, e001421.	4.7	30
9	Maintaining, changing and crossing contexts: an activity theoretic reinterpretation of mobile learning. Research in Learning Technology, 2011, 16, .	2.3	30
10	The role of trait emotional intelligence in gamersâ€™ preferences for play and frequency of gaming. Computers in Human Behavior, 2011, 27, 1815-1819.	8.5	27
11	Dealing with abstraction: Case study generalisation as a method for eliciting design patterns. Computers in Human Behavior, 2009, 25, 1079-1088.	8.5	25
12	Constructionism and AI: A history and possible futures. British Journal of Educational Technology, 2021, 52, 1130-1142.	6.3	20
13	Prioritarian principles for digital health in low resource settings. Journal of Medical Ethics, 2020, 46, 259-264.	1.8	19
14	Potential challenges of implementing the Community Health Extension Worker programme in Uganda. BMJ Global Health, 2018, 3, e000960.	4.7	16
15	An Iterative, Multidisciplinary Approach to Studying Digital Play Motivation. Games and Culture, 2015, 10, 249-268.	2.8	15
16	BJET Editorial for the 50th Anniversary Volume in 2019: Looking back, reaching forward. British Journal of Educational Technology, 2019, 50, 5-11.	6.3	14
17	â€˜We are the people whose opinions donâ€™t matterâ€™. A photovoice study exploring challenges faced by community health workers in Uganda. Global Public Health, 2020, 15, 384-401.	2.0	14
18	Online interprofessional education related to chronic illness for health professionals: a scoping review. Journal of Interprofessional Care, 2021, 35, 444-453.	1.7	12

#	Article	IF	Citations
19	Evaluation of Adaptive Feedback in a Smartphone-Based Game on Health Care Providersâ€™ Learning Gain: Randomized Controlled Trial. Journal of Medical Internet Research, 2020, 22, e17100.	4.3	12
20	Information Sampling for vision-based robot navigation. Robotics and Autonomous Systems, 2002, 41, 145-159.	5.1	11
21	Can mobile health training meet the challenge of â€˜measuring betterâ€™?. Comparative Education, 2017, 53, 115-131.	2.7	11
22	Physical, psychological, sexual, and systemic abuse of children with disabilities in East Africa: Mapping the evidence. PLoS ONE, 2017, 12, e0184541.	2.5	11
23	A new era for community health in countries of low and middle income?. The Lancet Global Health, 2018, 6, e489-e490.	6.3	11
24	Can we avoid digital structural violence in future learning systems?. Learning, Media and Technology, 2020, 45, 17-30.	3.2	11
25	Participatory approaches, local stakeholders and cultural relevance facilitate an impactful community-based project in Uganda. Health Promotion International, 2020, 35, 1353-1368.	1.8	10
26	Mobile Learning in the Majority World: A Critique of the GSMA's Position. , 0, , 402-411.		10
27	Exploring perceptions, barriers, and enablers for delivery of primary ear and hearing care by community health workers: a photovoice study in Mukono District, Uganda. International Journal for Equity in Health, 2020, 19, 62.	3.5	9
28	Empowerment beyond skills: Computing and the enhancement of self-concept in the go_girl code+create program. Computers and Education, 2021, 175, 104321.	8.3	9
29	Evaluation of Adaptive Feedback in a Smartphone-Based Serious Game on Health Care Providersâ€™ Knowledge Gain in Neonatal Emergency Care: Protocol for a Randomized Controlled Trial. JMIR Research Protocols, 2019, 8, e13034.	1.0	9
30	Global-local divides and ontological politics: feminist STS perspectives on mobile learning for community health workers in Kenya. Learning, Media and Technology, 2019, 44, 235-251.	3.2	7
31	Can a reconceptualization of online training be part of the solution to addressing the COVID-19 pandemic?. Journal of Interprofessional Care, 2021, 35, 161-163.	1.7	7
32	Who Goes to College via Access Routes? A Comparative Study of Widening Participation Admission in Selective Universities in Ireland and England. Social Inclusion, 2019, 7, 38-51.	0.9	7
33	The counterintuitive self-regulated learning behaviours of healthcare providers from low-income settings. Computers and Education, 2021, 166, 104136.	8.3	5
34	Learning to represent healthcare providers knowledge of neonatal emergency care. , 2020, , .		5
35	Training, supervision and performance of Community Health Workers in the delivery of ear and hearing care to 321 community members in rural Uganda. Clinical Otolaryngology, 2021, 46, 1193-1199.	1.2	4
36	Learning by Enhancing Half-Baked AI Projects. KI - Kunstliche Intelligenz, 2021, 35, 201-205.	3.2	2

#	Article	IF	Citations
37	Mobile Learning for Development: Ready to Randomise?. Communications in Computer and Information Science, 2014, , 156-167.	0.5	2
38	Analysing 3429 digital supervisory interactions between Community Health Workers in Uganda and Kenya: the development, testing and validation of an open access predictive machine learning web app. Human Resources for Health, 2022, 20, 6.	3.1	2
39	Building a Learner Model for a Smartphone-Based Clinical Training Intervention in a Low-Income Context: A Pilot Study. Lecture Notes in Computer Science, 2019, , 55-68.	1.3	1
40	Lessons from the design, development and implementation of a three-dimensional (3D) neonatal resuscitation training smartphone application: Life-saving Instruction for Emergencies (LIFE app). Advances in Simulation, 2022, 7, 2.	2.3	1
41	Mapping the Changing Landscape of Child-Computer Interaction Research Through Correlated Topic Modelling. , 2022, , .		1
42	Principles to guide the effective use of technology to support capacity development in global health partnerships. BMJ Global Health, 2022, 6, e006783.	4.7	1