Bernhard Maurer

List of Publications by Year
in descending order

25 papers	**226** citations
1683354 **5** h-index	1473754 **9** g-index
27 all docs	**27** docs citations
27 times ranked	**111** citing authors

#	Article	IF	Citations
1	Gaze-Based Onlooker Integration. , 2015, , .		25
2	An Eye for an Eye. , 2016, , .		24
3	Where the eyes meet: Lessons learned from shared gaze-based interactions in cooperative and competitive online games. Entertainment Computing, 2018, 27, 47-59.	1.8	17
4	Shared Gaze in the Car. , 2014, , .		16
5	TorqueScreen. , 2015, , .		16
6	EyeCo: Effects of Shared Gaze on Social Presence in an Online Cooperative Game. Lecture Notes in Computer Science, 2016, , 102-114.	1.0	16
7	Dislocated Boardgames: Design Potentials for Remote Tangible Play. Multimodal Technologies and Interaction, 2019, 3, 72.	1.7	14
8	"Dad, Stop Crashing My Car!". , 2014, , .		13
9	LaserViz. , 2017, , .		13
10	Four Eyes See More Than Two: Shared Gaze in the Car. Lecture Notes in Computer Science, 2015, , 331-348.	1.0	10
11	Be the Meeple. , 2019, , .		9
12	EyePlay Revisited. , 2018, , .		7
13	Socialeyes. , 2018, , .		7
14	Utilizing a Digital Game as a Mediatory Artifact for Social Persuasion to Prevent Speeding. Lecture Notes in Computer Science, 2016, , 199-210.	1.0	6
15	Game-based HCI Methods. , 2016, , .		5
16	Reign in blood. , 2017, , .		4
17	Improving rehabilitation process after total knee replacement surgery through visual feedback and enhanced communication in a serious game. , 2012, , .		3
18	Eye Contact: Gaze as a Connector Between Spectators and Players in Online Games. Lecture Notes in Computer Science, 2017, , 310-321.	1.0	3

#	ARTICLE	IF	CITATIONS
19	Exploring Gaze and Hand Gestures for Non-Verbal In-Game Communication. , 2017, , .		3
20	Special Issue HCI Research Games â€" An Editorial. Simulation and Gaming, 2019, 50, 266-271.	1.2	3
21	Embodied Interaction in Play: Body-Based and Natural Interaction in Games. Lecture Notes in Computer Science, 2016, , 378-401.	1.0	2
22	Embodied Interaction in Play. , 2017, , .		2
23	The Impact of Spatial Properties on Collaboration. , 2016, , .		2
24	LCTNav. , 2015, , .		1
25	Sounds Like it Works. , 2015, , .		0