Andrew J Johnston

List of Publications by Year
in descending order

20	116	2258059	1720034
papers	citations	3	7
		h-index	g-index

20	20	20	81
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	Odour enhances the sense of presence in a virtual reality environment. PLoS ONE, 2022, 17, e0265039.	2.5	7
2	Virtual reality for the observation of oncology models (VROOM): immersive analytics for oncology patient cohorts. Scientific Reports, 2022, 12, .	3.3	9
3	Investigating efficient speech-based information communication: a comparison between the high-rate and the concurrent playback designs. Multimedia Systems, 2020, 26, 621-630.	4.7	1
4	Fleeting Film: Using Story to Seek Archival Permanence in the Transitory and Globalized Digital Visual Effects Industry. Preservation, Digital Technology and Culture, 2018, 47, 12-22.	0.4	1
5	Water, image, gesture and sound: composing and performing an interactive audiovisual work. Digital Creativity, 2017, 28, 177-195.	1.6	2
6	Conceptualising interaction in live performance. , 2015, , .		13
7	Conversational Interaction in Interactive Dance Works. Leonardo, 2015, 48, 296-297.	0.3	0
8	Creative Control of Granular Synthesis Using Fluid Simulation & Motion Tracking. , 2014, , .		0
9	Speech invaders & yak-man. , 2014, , .		3
10	Retrogaming as visual feedback for speech therapy. , 2014, , .		9
11	Keeping Research in Tune with Practice. Springer Series on Cultural Computing, 2014, , 49-62.	0.6	4
12	Representational systems with tangible and graphical elements. , 2013, , .		0
13	Sound stream. , 2013, , .		1
14	sPeAK-MAN. , 2013, , .		22
15	Extreme Programming in the University. , 2010, , .		1
16	Designing and evaluating virtual musical instruments: facilitating conversational user interaction. Design Studies, 2008, 29, 556-571.	3.1	25
17	Partial reflections. , 2007, , .		0
18	Partial Reflections. Leonardo, 2007, 40, 510-511.	0.3	0

#	Article	IF	Citations
19	Amplifying reflective thinking in musical performance. , 2005, , .		15
20	Extreme Programming: A More Musical Approach to Software Development?. Lecture Notes in Computer Science, 2003, , 325-327.	1.3	3