

Alexis R Lauricella

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1583407/publications.pdf>

Version: 2024-02-01

40
papers

2,567
citations

361296

20
h-index

395590

33
g-index

41
all docs

41
docs citations

41
times ranked

2120
citing authors

#	ARTICLE	IF	CITATIONS
1	The role of different characters on story-consistent attitudes and self-reported mental health-related behavior change among viewers of 13 Reasons Why.. Psychology of Popular Media, 2023, 12, 93-104.	1.0	1
2	iPads in First Grade Classrooms: Teachersâ€™ Intentions and the Realities of Use. Computers and Education Open, 2022, 3, 100077.	2.6	4
3	Parent Sensitive Topic Understanding, Communication Comfort, and Parent-Adolescent Conversation Following Exposure to 13 Reasons Why: A Comparison of Parents from Four Countries. Journal of Child and Family Studies, 2021, 30, 1846-1857.	0.7	4
4	The power of parent attitudes: Examination of parent attitudes toward traditional and emerging technology. Human Behavior and Emerging Technologies, 2021, 3, 540-551.	2.5	11
5	Early childhood educatorsâ€™ teaching of digital citizenship competencies. Computers and Education, 2020, 158, 103989.	5.1	36
6	Preschoolersâ€™ STEM Learning on a Haptic Enabled Tablet. Multimodal Technologies and Interaction, 2020, 4, 87.	1.7	3
7	Parental Influence on Youth Media Use. Journal of Child and Family Studies, 2020, 29, 1927-1937.	0.7	21
8	Parent-child interaction and children's learning from a coding application. Computers and Education, 2019, 140, 103601.	5.1	44
9	Exploring Parent Use of Early STEM Media to Inform Design for Children. , 2019, , .		10
10	Using short message (SMS) and multimedia messaging (MMS) to encourage positive parentâ€™child engagement around literacy and language development. Mobile Media and Communication, 2019, 7, 265-285.	3.1	9
11	Learning to code via tablet applications: An evaluation of Daisy the Dinosaur and Kodable as learning tools for young children. Computers and Education, 2019, 128, 52-62.	5.1	66
12	Digital Media Use by Young Children. , 2019, , 173-186.		5
13	Content analysis across new media platforms: Methodological considerations for capturing media-rich data. New Media and Society, 2018, 20, 532-548.	3.1	13
14	'A New You, Thatâ€™s Who': an evaluation of short videos on puberty and human reproduction. Palgrave Communications, 2018, 4, .	4.7	4
15	Controversy sells, but what about science? Press coverage of 13 Reasons Why. Journal of Children and Media, 2018, 12, 368-372.	1.0	2
16	â€œWhen Youâ€™re a Baby You Donâ€™t Have Pubertyâ€ Understanding of Puberty and Human Reproduction in Late Childhood and Early Adolescence. Journal of Early Adolescence, 2017, 37, 925-947.	1.1	4
17	The â€œNewâ€ Technology Environment: The Role of Content and Context on Learning and Development from Mobile Media. , 2017, , 1-23.		23
18	The Effects of Parent-Child Interaction and Media Use on Cognitive Development in Infants, Toddlers, and Preschoolers. , 2017, , 53-74.		16

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19	Toddler learning from video: Effect of matched pedagogical cues. , 2016, 45, 22-30.		11
20	Measuring with Murray: Touchscreen technology and preschoolers' STEM learning. Computers in Human Behavior, 2016, 62, 433-441.	5.1	139
21	The influence of TPACK contextual factors on early childhood educatorsâ€™ tablet computer use. Computers and Education, 2016, 98, 57-69.	5.1	74
22	What kind of adults will our children become? The impact of growing up in a media-saturated world. Journal of Children and Media, 2016, 10, 13-20.	1.0	40
23	Teens, Health and Technology: A National Survey. Media and Communication, 2016, 4, 13-23.	1.1	230
24	Supporting Head Start parents: impact of a text message intervention on parentâ€™ child activity engagement. Early Child Development and Care, 2015, 185, 1373-1389.	0.7	41
25	Young children's screen time: The complex role of parent and child factors. Journal of Applied Developmental Psychology, 2015, 36, 11-17.	0.8	422
26	Parental Co-Use of Media Technology with their Young Children in the USA. Journal of Children and Media, 2015, 9, 5-21.	1.0	202
27	Parentâ€™ child interactions during traditional and computer storybook reading for childrenâ€™s comprehension: Implications for electronic storybook design. International Journal of Child-Computer Interaction, 2014, 2, 17-25.	2.5	135
28	The Mobile Generation: Youth and Adolescent Ownership and Use of New Media. Communication Research Reports, 2014, 31, 357-364.	1.0	76
29	Children and the Internet: Developmental Implications of Web Site Preferences Among 8- to 12-Year-Old Children. Journal of Broadcasting and Electronic Media, 2014, 58, 1-20.	0.8	26
30	Factors influencing digital technology use in early childhood education. Computers and Education, 2014, 77, 82-90.	5.1	239
31	Communicating Oncofertility to Children: A Developmental Perspective for Teaching Health Messages. , 2014, , 99-109.		2
32	Predicting Social Networking Site Use and Online Communication Practices among Adolescents: The Role of Access and Device Ownership. Media and Communication, 2014, 2, 1-30.	1.1	2
33	Adoption and use of technology in early education. Computers and Education, 2013, 69, 310-319.	5.1	170
34	Building Meaningful Parasocial Relationships Between Toddlers and Media Characters to Teach Early Mathematical Skills. Media Psychology, 2013, 16, 390-411.	2.1	71
35	Should Babies Be Watching Television and DVDs?. Pediatric Clinics of North America, 2012, 59, 613-621.	0.9	6
36	Toddlers' Learning From Socially Meaningful Video Characters. Media Psychology, 2011, 14, 216-232.	2.1	102

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37	Contingent computer interactions for young children's object retrieval success. <i>Journal of Applied Developmental Psychology</i> , 2010, 31, 362-369.	0.8	93
38	Infant and Early Childhood Exposure to Adult-Directed and Child-Directed Television Programming: Relations with Cognitive Skills at Age Four. <i>Merrill-Palmer Quarterly</i> , 2010, 56, 21-48.	0.3	184
39	Emerging Computer Skills. <i>Journal of Children and Media</i> , 2009, 3, 217-233.	1.0	24
40	“Maybe we do more Science than I had Initially Thought” How Parental Efficacy Affects Preschool-Aged Children’s Science and Math Activities and Media Use. <i>Early Childhood Education Journal</i> , 0, , 1.	1.6	2