Nuno David

List of Publications by Year
in descending order

		1477746	1372195
21 papers	**118** citations	**6** h-index	**10** g-index
22 all docs	**22** docs citations	**22** times ranked	**112** citing authors

#	Article	IF	Citations
1	A Distributed Tool for Online Identification of Communities in Co-authorship Networks at a University. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2020, , 179-189.	0.2	1
2	Analysis of the Adoption and Use of ICT for e-Government Services: The Case of Mozambique. , 2019, , .		1
3	E-learning design issues for high-order learning - an application and empirical study in the knowledge domain of digital marketing. International Journal of Learning Technology, 2019, 14, 195.	0.2	0
4	Signs of Heritageâ€"An Agent-Based Model of the Dynamics of Heritage Categories. IEEE Transactions on Computational Social Systems, 2019, 6, 1283-1294.	3.2	6
5	Verifying and Validating Simulations. Understanding Complex Systems, 2017, , 173-204.	0.3	16
6	Modelling and Simulation for Real Scenarios of 4G Mobile Communications Using Google Maps. , 2013, , .		0
7	Simulator for capacity analysis of base stations for mobile networks using Google Maps. , 2013, , .		0
8	Validating Simulations. Understanding Complex Systems, 2013, , 135-171.	0.3	19
9	Mapping content plans into learning activities: Organizing a portfolio of e-learning activities for teaching emergent knowledge. , 2013, , .		1
10	O papel da emergÃªncia em simulaÃ§Ãµes de sociedades de agentes artificiais. CiÃªncia E Cultura, 2013, 65, 36-41.	0.5	0
11	A Networked Application to Support the Learning of Electronic Marketing Based on e-Learning and a Portfolio of Mediating Tools. Advances in Intelligent Systems and Computing, 2013, , 795-806.	0.5	1
12	Epistemological Perspectives on Simulation III. Jasss, 2010, 13, .	1.0	7
13	Validation and Verification in Social Simulation: Patterns and Clarification of Terminology. Lecture Notes in Computer Science, 2009, , 117-129.	1.0	15
14	SIMULATION AS FORMAL AND GENERATIVE SOCIAL SCIENCE: THE VERY IDEA. , 2007, , .		7
15	Intentional adequacy of computer programs as the experimental reference of agent-based social simulation. , 2005, , .		2
16	Requirements Analysis of Agent-Based Simulation Platforms: State of the Art and New Prospects. Lecture Notes in Computer Science, 2003, , 125-141.	1.0	15
17	A Classification of Paradigmatic Models for Agent-Based Social Simulation. Lecture Notes in Computer Science, 2003, , 193-208.	1.0	2
18	Multiple Society Organisations and Social Opacity: When Agents Play the Role of Observers. Lecture Notes in Computer Science, 2002, , 63-73.	1.0	2

#	Article	IF	Citations
19	Agent-Based Social Simulation with Coalitions in Social Reasoning. Lecture Notes in Computer Science, 2000, , 244-265.	1.0	8
20	Extending Social Reasoning to Cope with Multiple Partner Coalitions. Lecture Notes in Computer Science, 1999, , 175-187.	1.0	6
21	Implementations, interpretative malleability, value-laden-ness and the moral significance of agent-based social simulations. AI and Society, 0, , 1.	3.1	0