

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1434660/publications.pdf>

Version: 2024-02-01

6  
papers

439  
citations

1937685

4  
h-index

2272923

4  
g-index

6  
all docs

6  
docs citations

6  
times ranked

405  
citing authors

#	ARTICLE	IF	CITATIONS
1	The effects of computer games on primary school students' achievement and motivation in geography learning. Computers and Education, 2009, 52, 68-77.	8.3	400
2	The effect of an embedded pedagogical agent on the students' science achievement. Interactive Technology and Smart Education, 2008, 5, 208-216.	5.6	18
3	Developing a Scale for Vocabulary Learning Strategies in Foreign Languages. Egitim Ve Bilim, 2014, 39, .	0.3	11
4	The Effect of Educational Software (DENIS) and Games on Vocabulary Learning Strategies and Achievement. Egitim Ve Bilim, 2014, 39, .	0.3	10
5	Investigating the relationship between task complexity, cognitive ability and disorientation in hypertext navigation. World Journal on Educational Technology: Current Issues, 2018, 10, 286-298.	0.4	0
6	Investigating the Relationship Between Task Complexity, Cognitive Ability and Disorientation in Hypertext Navigation. Cypriot Journal of Educational Sciences, 2018, 13, 431-443.	0.4	0