Bruno Ferreira

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/1337379/publications.pdf

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5 papers	47 citations	2 h-index	2917675 2 g-index
5	5	5	38
all docs	docs citations	times ranked	citing authors

#	Article	IF	CITATIONS
1	A VR-Based Vestibular Rehabilitation Therapeutic Game. , 2021, , .		1
2	Gamifying Motor Rehabilitation Therapies: Challenges and Opportunities of Immersive Technologies. Information (Switzerland), 2020, 11, 88.	2.9	20
3	An Adaptive Virtual Reality-Based Serious Game for Therapeutic Rehabilitation. International Journal of Online and Biomedical Engineering, 2020, 16, 63.	1.4	15
4	A Serious Game for Post-Stroke Motor Rehabilitation. , 2019, , .		10
5	Immersive Serious Games for Post-Stroke Motor Rehabilitation. , 2019, , .		1