Shengdan Cai

List of Publications by Year
in descending order

6 papers	100 citations	2682572 2 h-index	2272923 4 g-index
6 all docs	6 docs citations	6 times ranked	47 citing authors

#	Article	IF	Citations
1	Methods for evaluating the adoption and use of digital technologies in GLAMs. MethodsX, 2020, 7, 100559.	1.6	2
2	The Effects of VR Environments on the Acceptance, Experience, and Expectations of Cultural Heritage Learning. Journal on Computing and Cultural Heritage, 2020, 13, 1-21.	2.1	28
3	Datasets from the evaluation of the adoption and use of digital technologies in China museums. Data in Brief, 2019, 25, 104067.	1.0	3
4	Adoption and use of emerging cultural technologies in China's museums. Journal of Cultural Heritage, 2019, 37, 170-180.	3.3	43
5	Multiuser Interaction with Hybrid VR and AR for Cultural Heritage Objects. , 2018, , .		16
6	A Comparison of the Capacities of VR and 360-Degree Video for Coordinating Memory in the Experience of Cultural Heritage. , 2018, , .		8