

# Shengdan Cai

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1326254/publications.pdf>

Version: 2024-02-01

6  
papers

100  
citations

2682572

2  
h-index

2272923

4  
g-index

6  
all docs

6  
docs citations

6  
times ranked

47  
citing authors

#	ARTICLE	IF	CITATIONS
1	Adoption and use of emerging cultural technologies in China's museums. <i>Journal of Cultural Heritage</i> , 2019, 37, 170-180.	3.3	43
2	The Effects of VR Environments on the Acceptance, Experience, and Expectations of Cultural Heritage Learning. <i>Journal on Computing and Cultural Heritage</i> , 2020, 13, 1-21.	2.1	28
3	Multiuser Interaction with Hybrid VR and AR for Cultural Heritage Objects. , 2018, , .		16
4	A Comparison of the Capacities of VR and 360-Degree Video for Coordinating Memory in the Experience of Cultural Heritage. , 2018, , .		8
5	Datasets from the evaluation of the adoption and use of digital technologies in China museums. <i>Data in Brief</i> , 2019, 25, 104067.	1.0	3
6	Methods for evaluating the adoption and use of digital technologies in GLAMs. <i>MethodsX</i> , 2020, 7, 100559.	1.6	2