

Rongbin Xu

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1305691/publications.pdf>

Version: 2024-02-01

15
papers

182
citations

1684188

5
h-index

1720034

7
g-index

15
all docs

15
docs citations

15
times ranked

153
citing authors

#	ARTICLE	IF	CITATIONS
1	A novel directional and non-local-convergent particle swarm optimization based workflow scheduling in cloudâ€œedge environment. Future Generation Computer Systems, 2019, 97, 361-378.	7.5	100
2	A sufficient and necessary temporal violation handling point selection strategy in cloud workflow. Future Generation Computer Systems, 2018, 86, 464-479.	7.5	23
3	Nearâ€œoptimal dynamic priority scheduling strategy for instanceâ€œintensive business workflows in cloud computing. Concurrency Computation Practice and Experience, 2017, 29, e4167.	2.2	18
4	Improved Particle Swarm Optimization Based Workflow Scheduling in Cloud-Fog Environment. Lecture Notes in Business Information Processing, 2019, , 337-347.	1.0	18
5	Optimally Connected Deep Belief Net for Click Through Rate Prediction in Online Advertising. IEEE Access, 2018, 6, 43009-43020.	4.2	11
6	Logistics scheduling based on cloud business workflows. , 2014, , .		3
7	Dynamic Security Exchange Scheduling Model for Business Workflow Based on Queuing Theory in Cloud Computing. Security and Communication Networks, 2020, 2020, 1-12.	1.5	3
8	A Novel Data Set Importance Based Cost-Effective and Computation-Efficient Storage Strategy in the Cloud. , 2017, , .		2
9	Sliding-window based Propagation-aware Temporal Verification for Monitoring Parallel Cloud Business Workflows. , 2018, , .		1
10	Multi-label Green's Function Criterion inspired Transfer Annotation System. , 2018, , .		1
11	Real-time Situation Awareness of Industrial Process based on Deep Learning at the Edge Server. , 2020, , .		1
12	Unified adaptive deep classification for industrial realâ€œtime situation awareness in edge environment. Concurrency Computation Practice and Experience, 2023, 35, e6488.	2.2	1
13	Image hiding selection for large touch screen system. , 2016, , .		0
14	Distinct Collective Inference Learning in Social Networks. , 2018, , .		0
15	Structural Self-Similarity Framework for Virtual Humanâ€™s Whole Posture Generation. Arabian Journal for Science and Engineering, 2021, 46, 8617-8628.	3.0	0