

# Adrián Domínguez-Díaz

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1260521/publications.pdf>

Version: 2024-02-01

6  
papers

1,647  
citations

2257263

3  
h-index

2549687

3  
g-index

6  
all docs

6  
docs citations

6  
times ranked

1436  
citing authors

| # | ARTICLE  | IF  | CITATIONS |
|---|--|-----|-----------|
| 1 | Applying usability recommendations when developing mobile instant messaging applications. IET Software, 2022, 16, 73-93.   | 1.5 | 1         |
| 2 | World of Warcraft Stats System: Evolution and Casualization. , 2020, , .   |     | 0         |
| 3 | The Use of Machine Learning in Educational Datasets. European Distance and E-Learning Network, 2020, , 131-140.  | 0.3 | 1         |
| 4 | Social network analysis of a gamified e-learning course: Small-world phenomenon and network metrics as predictors of academic performance. Computers in Human Behavior, 2016, 60, 312-321. | 5.1 | 74        |
| 5 | An empirical study comparing gamification and social networking on e-learning. Computers and Education, 2014, 75, 82-91.   | 5.1 | 411       |
| 6 | Gamifying learning experiences: Practical implications and outcomes. Computers and Education, 2013, 63, 380-392.   | 5.1 | 1,160     |