Yong Seok Heo

List of Publications by Year in descending order

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1684188 1474206 17 93 5 9 citations g-index h-index papers 17 17 17 74 docs citations times ranked citing authors all docs

#	Article	IF	CITATIONS
1	Knowledge Distillation for Semantic Segmentation Using Channel and Spatial Correlations and Adaptive Cross Entropy. Sensors, 2020, 20, 4616.	3.8	22
2	Fingerprint Liveness Detection by a Template-Probe Convolutional Neural Network. IEEE Access, 2019, 7, 118986-118993.	4.2	20
3	Efficient Semantic Segmentation Using Spatio-Channel Dilated Convolutions. IEEE Access, 2019, 7, 154239-154252.	4.2	10
4	Progressive Semantic Face Deblurring. IEEE Access, 2020, 8, 223548-223561.	4.2	8
5	Deep Feature Prior Guided Face Deblurring. , 2022, , .		7
6	A Novel Cascade Classifier for Automatic Microcalcification Detection. PLoS ONE, 2015, 10, e0143725.	2.5	6
7	Dual Image Deblurring Using Deep Image Prior. Electronics (Switzerland), 2021, 10, 2045.	3.1	5
8	Deep Image Prior for Super Resolution of Noisy Image. Electronics (Switzerland), 2021, 10, 2014.	3.1	4
9	Forest Walk Methods for Localizing Body Joints from Single Depth Image. PLoS ONE, 2015, 10, e0138328.	2.5	4
10	An Efficient Stereo Matching Network Using Sequential Feature Fusion. Electronics (Switzerland), 2021, 10, 1045.	3.1	2
11	A parallel and accurate method for large-scale image segmentation on a cloud environment. Journal of Supercomputing, 2022, 78, 4330-4357.	3.6	2
12	Semantic Segmentation Using Pixel-Wise Adaptive Label Smoothing via Self-Knowledge Distillation for Limited Labeling Data. Sensors, 2022, 22, 2623.	3.8	2
13	Depth maps and high-dynamic range image generation from alternating exposure multiview images. Journal of Electronic Imaging, 2017, 26, 043006.	0.9	1
14	Augmented reality system for rectangular objects. , 2016, , .		0
15	Consistent color and detail transfer from multiple source images for video and images. Visual Computer, 2016, 32, 1273-1289.	3.5	O
16	Data Augmented Dynamic Time Warping for Skeletal Action Classification. IEICE Transactions on Information and Systems, 2018, E101.D, 1562-1571.	0.7	0
17	Continuous Facial Motion Deblurring. IEEE Access, 2022, 10, 76079-76094.	4.2	0