

# Angela Tinwell

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1231888/publications.pdf>

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9  
papers

353  
citations

1478505

6  
h-index

1720034

7  
g-index

9  
all docs

9  
docs citations

9  
times ranked

266  
citing authors

#	ARTICLE	IF	CITATIONS
1	The effect of onset asynchrony in audio-visual speech and the Uncanny Valley in virtual characters. International Journal of Mechanisms and Robotic Systems, 2015, 2, 97.	0.1	19
2	Children's perception of uncanny human-like virtual characters. Computers in Human Behavior, 2014, 36, 286-296.	8.5	23
3	Applying Psychological Plausibility to the Uncanny Valley Phenomenon. , 2014, , .		1
4	Perception of psychopathy and the Uncanny Valley in virtual characters. Computers in Human Behavior, 2013, 29, 1617-1625.	8.5	50
5	Game over? Assisting transition from FE to HE level studies for Games Art students. Art, Design and Communication in Higher Education, 2013, 12, 123-135.	0.2	2
6	The impact of Thatcherism in popular culture. Journal of European Popular Culture, 2013, 4, 123-137.	0.0	1
7	The Uncanny Wall. International Journal of Arts and Technology, 2011, 4, 326.	0.1	40
8	Facial expression of emotion and perception of the Uncanny Valley in virtual characters. Computers in Human Behavior, 2011, 27, 741-749.	8.5	170
9	Uncanny behaviour in survival horror games. Journal of Gaming and Virtual Worlds, 2010, 2, 3-25.	0.4	47