

Crystle Martin

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/12145074/publications.pdf>

Version: 2024-02-01

6
papers

67
citations

2258059

3
h-index

2053705

5
g-index

6
all docs

6
docs citations

6
times ranked

53
citing authors

#	ARTICLE	IF	CITATIONS
1	Collective Information Literacy in Massively Multiplayer Online Games. E-Learning and Digital Media, 2010, 7, 355-365.	2.6	31
2	An information literacy perspective on learning and new media. On the Horizon, 2011, 19, 268-275.	1.9	15
3	Video Games, Identity, and the Constellation of Information. Bulletin of Science, Technology and Society, 2012, 32, 384-392.	2.9	15
4	Impact of new forms of learning in interest-driven communities to future pathways for youth. On the Horizon, 2016, 24, 227-234.	1.9	3
5	Gendered Barriers to Participation in Gaming Culture. , 2015, , .		2
6	Information sharing, connected learning, and a professional wrestling fan community. Proceedings of the American Society for Information Science and Technology, 2014, 51, 1-4.	0.2	1