

# Ashwin Ram

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/12103201/publications.pdf>

Version: 2024-02-01

18  
papers

372  
citations

1040056

9  
h-index

1058476

14  
g-index

20  
all docs

20  
docs citations

20  
times ranked

168  
citing authors

#	ARTICLE	IF	CITATIONS
1	Introspective multistrategy learning: On the construction of learning strategies. Artificial Intelligence, 1999, 112, 1-55.	5.8	58
2	ONLINE CASE-BASED PLANNING. Computational Intelligence, 2010, 26, 84-119.	3.2	54
3	A Theory of Questions and Question Asking. Journal of the Learning Sciences, 1991, 1, 273-318.	2.9	53
4	Indexing, Elaboration and Refinement: Incremental Learning of Explanatory Cases. Machine Learning, 1993, 10, 201-248.	5.4	42
5	A Theory of Questions and Question Asking. Journal of the Learning Sciences, 1991, 1, 273-318.	2.9	26
6	The use of explicit goals for knowledge to guide inference and learning. Applied Intelligence, 1992, 2, 47-73.	5.3	24
7	Learning, goals, and learning goals: A perspective on goal-driven learning. Artificial Intelligence Review, 1995, 9, 387-422.	15.7	20
8	Situation Assessment for Plan Retrieval in Real-Time Strategy Games. Lecture Notes in Computer Science, 2008, , 355-369.	1.3	14
9	Understanding the Creative Mind: a review of Margaret Boden's creative mind. Artificial Intelligence, 1995, 79, 111-128.	5.8	13
10	Multistrategy Learning with Introspective Meta-Explanations. , 1992, , 123-128.		13
11	Case-Based Reasoning and User-Generated Artificial Intelligence for Real-Time Strategy Games. , 2011, , 103-124.		11
12	A comparative utility analysis of case-based reasoning and control-rule learning systems. Lecture Notes in Computer Science, 1995, , 138-150.	1.3	9
13	Incremental Learning of Explanation Patterns and their Indices. , 1990, , 313-320.		8
14	<title>Knowledge-based diagnostic problem solving and learning in the test area of electronics assembly manufacturing</title>. , 1992, , .		7
15	Learning to Troubleshoot: Multistrategy Learning of Diagnostic Knowledge for a Real-World Problem-Solving Task. Cognitive Science, 1995, 19, 289-340.	1.7	5
16	Indexing, Elaboration and Refinement: Incremental Learning of Explanatory Cases. , 1993, , 7-54.		5
17	Interacting learning-goals: Treating learning as a planning task. Lecture Notes in Computer Science, 1995, , 60-74.	1.3	5
18	Case-based planning to learn. Lecture Notes in Computer Science, 1997, , 467-476.	1.3	2