

Pascal Lessel

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/11970901/publications.pdf>

Version: 2024-02-01

4
papers

79
citations

2682572

2
h-index

2917675

2
g-index

4
all docs

4
docs citations

4
times ranked

50
citing authors

#	ARTICLE	IF	CITATIONS
1	Potential and effects of personalizing gameful fitness applications using behavior change intentions and Hexad user types. <i>User Modeling and User-Adapted Interaction</i> , 2021, 31, 675-712.	3.8	15
2	Combining Behavior Change Intentions and User Types to Select Suitable Gamification Elements for Persuasive Fitness Systems. <i>Lecture Notes in Computer Science</i> , 2019, , 337-349.	1.3	25
3	Investigating Gamification for Seniors Aged 75+. , 2018, , .		17
4	Extending a Gamified Mobile App with a Public Display to Encourage Walking. , 2018, , .		22