

# Pascal Lessel

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/11970901/publications.pdf>

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4  
papers

79  
citations

2682572

2  
h-index

2917675

2  
g-index

4  
all docs

4  
docs citations

4  
times ranked

50  
citing authors

#	ARTICLE	IF	CITATIONS
1	Combining Behavior Change Intentions and User Types to Select Suitable Gamification Elements for Persuasive Fitness Systems. Lecture Notes in Computer Science, 2019, , 337-349.	1.3	25
2	Extending a Gamified Mobile App with a Public Display to Encourage Walking. , 2018, , .		22
3	Investigating Gamification for Seniors Aged 75+. , 2018, , .		17
4	Potential and effects of personalizing gameful fitness applications using behavior change intentions and Hexad user types. User Modeling and User-Adapted Interaction, 2021, 31, 675-712.	3.8	15