

Wee-Kheng Tan

List of Publications by Year in descending order

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Version: 2024-02-01

40
papers

768
citations

567281

15
h-index

580821

25
g-index

40
all docs

40
docs citations

40
times ranked

633
citing authors

#	ARTICLE	IF	CITATIONS
1	How potential customers perceive companies'™ reply to negative reviews?. <i>Service Industries Journal</i> , 2024, 44, 288-316.	8.3	2
2	The application of emotions, sharing motivations, and psychological distance in examining the intention to share COVID-19-related fake news. <i>Online Information Review</i> , 2023, 47, 59-80.	3.2	19
3	Homo economicus? An investigation of factors influencing perceived comfort of choosing paper-based triple stimulus vouchers. <i>Asia Pacific Journal of Marketing and Logistics</i> , 2022, 34, 543-558.	3.2	3
4	That's not my fault: Excuses given by players exhibiting in-game intra-team aggressive behavior in online games. <i>Computers in Human Behavior</i> , 2022, 127, 107045.	8.5	12
5	Readers' perceptions of self-harm messages on social media. <i>Computers in Human Behavior</i> , 2022, 131, 107209.	8.5	1
6	The application of information values and construal level theory for examining low cost carrier advertisements. <i>Journal of Air Transport Management</i> , 2021, 90, 101957.	4.5	3
7	Tourists'™ work-related smartphone use at the tourist destination: making an otherwise impossible trip possible. <i>Current Issues in Tourism</i> , 2021, 24, 1526-1541.	7.2	11
8	Why do individuals word-of-mouth destinations they never visited?. <i>Service Business</i> , 2021, 15, 131-149.	4.2	3
9	The relationship between narcissism and landmark check-in behaviour on social media. <i>Current Issues in Tourism</i> , 2021, 24, 3489-3507.	7.2	3
10	Understanding employees' response to work-related after-hours use of instant messaging apps: a stress and coping perspective. <i>Online Information Review</i> , 2021, 45, 1247-1267.	3.2	4
11	Enhancing subscription-based ecommerce services through gambled price discounts. <i>Journal of Retailing and Consumer Services</i> , 2021, 61, 102525.	9.4	12
12	What triggers usage of gift-giving apps? A comparison between users and non-users. <i>Service Business</i> , 2021, 15, 515-538.	4.2	1
13	Driverless car rental at tourist destinations: from the tourists'™ perspective. <i>Asia Pacific Journal of Tourism Research</i> , 2020, 25, 1153-1167.	3.7	6
14	Destination selection: Influence of tourists'™ personality on perceived travel constraints. <i>Journal of Vacation Marketing</i> , 2020, 26, 442-456.	4.3	17
15	Smartphone use and travel companions' relationship. <i>Asia Pacific Journal of Marketing and Logistics</i> , 2020, 33, 1088-1103.	3.2	3
16	Analysis of the relationship between the perceived extent of a tourist destination and smartphone use. <i>Service Business</i> , 2020, 14, 263-285.	4.2	0
17	Why visit theme parks? A leisure constraints and perceived authenticity perspective. <i>Journal of Retailing and Consumer Services</i> , 2020, 57, 102194.	9.4	19
18	Smartphone use at tourist destinations: Interaction with social loneliness, aesthetic scope, leisure boredom, and trip satisfaction. <i>Telematics and Informatics</i> , 2019, 39, 64-74.	5.8	24

#	ARTICLE	IF	CITATIONS
19	Investigation of electronic-word-of-mouth on online social networking sites written by authors with commercial interest. <i>Online Information Review</i> , 2019, 43, 462-480.	3.2	19
20	From fantasy to reality: a study of pre-trip planning from the perspective of destination image attributes and temporal psychological distance. <i>Service Business</i> , 2018, 12, 65-84.	4.2	14
21	Smartphone application personality and its relationship to personalities of smartphone users and social capital accrued through use of smartphone social applications. <i>Telematics and Informatics</i> , 2018, 35, 255-266.	5.8	20
22	The effects of sign value of travel blogs on travellers' motivation, negotiation and intention to travel. <i>International Journal of Services, Technology and Management</i> , 2018, 24, 338.	0.1	1
23	Gamification in aquarium context. <i>Information Technology and People</i> , 2018, 31, 1070-1090.	3.2	19
24	The Role of Social Interaction Element on Intention to Play MMORPG in the Future. <i>Games and Culture</i> , 2017, 12, 28-55.	2.8	9
25	Repeat visitation: A study from the perspective of leisure constraint, tourist experience, destination images, and experiential familiarity. <i>Journal of Destination Marketing & Management</i> , 2017, 6, 233-242.	5.3	61
26	The effect of temporal psychological distance on reliance on word-of-mouth for information about destination image attributes. <i>Behaviour and Information Technology</i> , 2017, 36, 1101-1110.	4.0	10
27	The relationship between smartphone usage, tourist experience and trip satisfaction in the context of a nature-based destination. <i>Telematics and Informatics</i> , 2017, 34, 614-627.	5.8	41
28	An investigation of the relationships among destination familiarity, destination image and future visit intention. <i>Journal of Destination Marketing & Management</i> , 2016, 5, 214-226.	5.3	173
29	Place Familiarity and Attachment: Moderators of The Relationship Between Readers'™ Credibility Assessment of A Travel Blog and Review Acceptance. <i>Journal of Travel and Tourism Marketing</i> , 2016, 33, 453-470.	7.0	28
30	Investigation of temporal dissociation and focused immersion as moderators of satisfaction'continuanance intention relationship: Smartphone as an example. <i>Telematics and Informatics</i> , 2015, 32, 745-754.	5.8	27
31	Electronic-word-of-mouth performance in different psychological distances and familiarity. <i>Online Information Review</i> , 2015, 39, 449-465.	3.2	7
32	The impact of personal innovativeness on product aesthetics and self-connection with brand: a case study of mobile phone users. <i>Behaviour and Information Technology</i> , 2015, 34, 316-325.	4.0	21
33	The effect of aesthetic-image value of travel expert blogs on the intention to travel: an exploratory study. <i>Current Issues in Tourism</i> , 2014, 17, 657-665.	7.2	7
34	Prioritization of Facilitation Strategies of Park and Recreation Agencies Through DEMATEL Analysis. <i>Asia Pacific Journal of Tourism Research</i> , 2014, 19, 859-875.	3.7	12
35	Internet applications use and personality. <i>Telematics and Informatics</i> , 2014, 31, 27-38.	5.8	40
36	Finding the crucial factors for sustainable development of rural-based tourist destinations: using Nanzhuang, Taiwan as a case study. <i>Service Business</i> , 2013, 7, 623-640.	4.2	10

#	ARTICLE	IF	CITATIONS
37	Does personality predict tourism information search and feedback behaviour?. Current Issues in Tourism, 2013, 16, 388-406.	7.2	40
38	The usage of online tourist information sources in tourist information search: an exploratory study. Service Industries Journal, 2012, 32, 451-476.	8.3	49
39	Transformation of smart-card-based single-purpose e-micropayment scheme to multi-purpose scheme: A case study. Expert Systems With Applications, 2012, 39, 2306-2313.	7.6	9
40	An exploratory investigation of the investment information search behavior of individual domestic investors. Telematics and Informatics, 2012, 29, 187-203.	5.8	8