Keiji Yano

List of Publications by Year in descending order

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840776 940533 279 23 11 16 citations h-index g-index papers 23 23 23 252 all docs docs citations times ranked citing authors

#	Article	IF	CITATIONS
1	Urban Abandonment and Housing Vacancies in Japanese Local Cities: A Case of Kyo-machiya, Traditional Wooden Town Houses. Advances in Geographical and Environmental Sciences, 2020, , 111-122.	0.6	1
2	Transparent Collision Visualization of Point Clouds Acquired by Laser Scanning. ISPRS International Journal of Geo-Information, 2019, 8, 425.	2.9	1
3	Japanese Lexical Variation Explained by Spatial Contact Patterns. ISPRS International Journal of Geo-Information, 2019, 8, 400.	2.9	5
4	Uncovering inequality through multifractality of land prices: 1912 and contemporary Kyoto. PLoS ONE, 2018, 13, e0196737.	2.5	13
5	Japanese surname regions. Papers in Regional Science, 2014, 93, 539-556.	1.9	9
6	[Paper] Virtual Yamahoko Parade Experience System with Vibration Simulation. ITE Transactions on Media Technology and Applications, 2014, 2, 248-255.	0.5	2
7	Simulating the Revival of Ofune-hoko in the Kyoto Gion Festival. , 2013, , .		O
8	Presentation of Japanese Cultural Event Using Virtual Reality. Lecture Notes in Computer Science, 2013, , 72-82.	1.3	2
9	Virtual city models for assessing environmental equity of access to sunlight: a case study of Kyoto, Japan. International Journal of Geographical Information Science, 2012, 26, 1-13.	4.8	37
10	The use of a virtual city model for assessing equity in access to views. Computers, Environment and Urban Systems, 2011, 35, 464-473.	7.1	24
11	Virtual Yamahoko parade in virtual Kyoto. , 2010, , .		11
12	Lost in Translation: Cross-Cultural Experiences in Teaching Geo-Genealogy. Journal of Geography in Higher Education, 2010, 34, 21-38.	2.6	0
13	Development of a High-Definition and Multispectral Image Capturing System for Digital Archiving of Early Modern Tapestries of Kyoto Gion Festival. , 2010, , .		7
14	Virtual Kyoto Project: Digital Diorama of the Past, Present, and Future of the Historical City of Kyoto. Lecture Notes in Computer Science, 2010, , 173-187.	1.3	15
15	Reconstruction of Kyoto of the Edo era based on arts and historical documents: 3D urban model based on historical GIS data. International Journal of Humanities and Arts Computing, 2009, 3, 21-38.	0.4	16
16	Virtual Kyoto: 4DGIS Comprising Spatial and Temporal Dimensions. Journal of Geography (Chigaku) Tj ETQq0 0 C) rgBT /Ove	erlogk 10 Tf 50
17	Combining microsimulation and spatial interaction models for retail location analysis. Journal of Geographical Systems, 2007, 9, 345-369.	3.1	41
18	Creating Virtual Time-Space of Kyoto. E-journal GEO, 2006, 1, 12-21.	1.1	11

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#	Article	IF	CITATION
19	A comparison of migration behaviour in Japan and Britain using spatial interaction models. International Journal of Population Geography: IJPG, 2003, 9, 419-431.	0.8	15
20	Hierarchical Destination Choice and Spatial Interaction Modelling: A Simulation Experiment. Environment and Planning A, 2001, 33, 901-920.	3.6	33
21	GIS and quantitative geography. Geo Journal, 2000, 52, 173-180.	3.1	5
22	An Analysis of Inter-Municipal Migration Flows in Japan Using GIS and Spatial Interaction Modeling. Geographical Review of Japan, 2000, 73, 165-177.	0.2	11
23	Developments of Urban Modelling Research in Britain. Japanese Journal of Human Geography, 1990, 42, 118-145.	0.2	1