

# Michael E Caspersen

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/11882289/publications.pdf>

Version: 2024-02-01

12  
papers

275  
citations

1478505

6  
h-index

1720034

7  
g-index

13  
all docs

13  
docs citations

13  
times ranked

145  
citing authors

#	ARTICLE	IF	CITATIONS
1	An investigation of potential success factors for an introductory model-driven programming course. , 2005, , .		44
2	Abstraction ability as an indicator of success for learning computing science?. , 2008, , .		36
3	STREAM. ACM Transactions on Computing Education, 2009, 9, 1-29.	3.5	34
4	Here, there and everywhere - on the recurring use of turtle graphics in CS1. , 2000, , .		31
5	Optimists have more fun, but do they learn better? On the influence of emotional and social factors on learning introductory computer science. Computer Science Education, 2008, 18, 1-16.	3.7	26
6	Informatics as a fundamental discipline for the 21 <sup>st</sup> century. Communications of the ACM, 2019, 62, 58-58.	4.5	17
7	Assessing Process and Product. Innovations in Teaching and Learning in Information and Computer Sciences, 2007, 6, 183-202.	0.2	16
8	Assessing Process and Product - A Practical Lab Exam for an Introductory Programming Course. , 2006, , .		14
9	Identifying and formulating teachersâ€™ beliefs and motivational orientations for computer science teacher education. Studies in Higher Education, 2016, 41, 1958-1973.	4.5	14
10	Persistence of elementary programming skills. Computer Science Education, 2012, 22, 81-107.	3.7	8
11	Frameworks in CS1. SIGCSE Bulletin, 2002, 34, 75-79.	0.1	5
12	Informatics as a Fundamental Discipline in General Education: The Danish Perspective. , 2022, , 191-200.		4