

Juin-Kuan Chong

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/11870679/publications.pdf>

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11
papers

1,784
citations

1307594

7
h-index

1720034

7
g-index

11
all docs

11
docs citations

11
times ranked

1147
citing authors

#	ARTICLE	IF	CITATIONS
1	A generalized cognitive hierarchy model of games. Games and Economic Behavior, 2016, 99, 257-274.	0.8	35
2	Chapter 66 Learning and Equilibrium in Games. Handbook of Experimental Economics Results, 2008, , 607-615.	0.2	0
3	Self-tuning experience weighted attraction learning in games. Journal of Economic Theory, 2007, 133, 177-198.	1.1	152
4	A learning-based model of repeated games with incomplete information. Games and Economic Behavior, 2006, 55, 340-371.	0.8	47
5	Demand Modeling in Product Line Trimming: Substitutability and Variability. , 2005, , 39-62.		3
6	Cognitive Hierarchy: A Limited Thinking Theory in Games. , 2005, , 203-228.		16
7	A Cognitive Hierarchy Model of Games. Quarterly Journal of Economics, 2004, 119, 861-898.	8.6	1,131
8	A Parsimonious Model of Stockkeeping-Unit Choice. Journal of Marketing Research, 2003, 40, 351-365.	4.8	47
9	Sophisticated Experience-Weighted Attraction Learning and Strategic Teaching in Repeated Games. Journal of Economic Theory, 2002, 104, 137-188.	1.1	270
10	A Modeling Framework for Category Assortment Planning. Manufacturing and Service Operations Management, 2001, 3, 191-210.	3.7	74
11	A Cognitive Hierarchy Theory of One-shot Games and Experimental Analysis. SSRN Electronic Journal, 0, , .	0.4	9