Clayton Lewis

List of Publications by Year
in descending order

18 papers	2,315 citations	1039880 9 h-index	1058333 14 g-index
18 all docs	18 docs citations	18 times ranked	1506 citing authors

#	Article	IF	Citations
1	Policy and Standards on Web Accessibility for Cognitive and Learning Disabilities. Human-computer Interaction Series, 2019, , 281-299.	0.4	5
2	Cognitive and Learning Disabilities. Human-computer Interaction Series, 2019, , 49-58.	0.4	4
3	Cognitive and Learning Impairments. Human-computer Interaction Series, 2008, , 15-23.	0.4	2
4	Model-Driven Quality Assurance for End Users. , 2007, , .		0
5	Simplicity in cognitive assistive technology: a framework and agenda for research. Universal Access in the Information Society, 2007, 5, 351-361.	2.1	25
6	Making Constructionism Work in the Classroom. International Journal of Computers for Mathematical Learning, 2003, 8, 63-108.	0.6	20
7	Cognitive walkthrough for the web. , 2002, , .		121
8	Accessibility of Computer-based Simulation Models in Inherently Conflict-Laden Negotiations. Group Decision and Negotiation, 1999, 8, 511-533.	2.0	9
9	Degrees of comprehension. , 1997, , .		31
10	Cognitive Walkthroughs. , 1997, , 717-732.		70
11	Experiment with Simulation Models in Water-Resources Negotiations. Journal of Water Resources Planning and Management - ASCE, 1996, 122, 64-70.	1.3	31
12	Using the programming walkthrough to aid in programming language design. Software - Practice and Experience, 1994, 24, 1-25.	2.5	12
13	Cognitive walkthroughs: a method for theory-based evaluation of user interfaces. International Journal of Man-Machine Studies, 1992, 36, 741-773.	0.7	513
14	Making usable, useful, productivity-enhancing computer applications. Communications of the ACM, 1991, 34, 74-85.	3.3	158
15	Problem-Centered Design for Expressiveness and Facility in a Graphical Programming System. Human-Computer Interaction, 1991, 6, 319-355.	3.1	14
16	Theory-Based Design for Easily Learned Interfaces. Human-Computer Interaction, 1990, 5, 191-220.	3.1	73
17	Designing for usability: key principles and what designers think. Communications of the ACM, 1985, 28, 300-311.	3.3	1,226
18	Extending the spreadsheet interface to handle approximate quantities and relationships. ACM SIGCHI Bulletin, 1985, 16, 55-59.	0.2	1