

Aleksandra Cerekovic

List of Publications by Year in descending order

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Version: 2024-02-01

10
papers

118
citations

1478505

6
h-index

1281871

11
g-index

11
all docs

11
docs citations

11
times ranked

111
citing authors

#	ARTICLE	IF	CITATIONS
1	Rapport with Virtual Agents: What Do Human Social Cues and Personality Explain?. IEEE Transactions on Affective Computing, 2017, 8, 382-395.	8.3	52
2	Multimodal behavior realization for embodied conversational agents. Multimedia Tools and Applications, 2011, 54, 143-164.	3.9	13
3	Integrating embodied conversational agent components with a generic framework. Multiagent and Grid Systems, 2008, 4, 371-386.	0.9	10
4	How to measure and model QoE for networked games?. Multimedia Systems, 2019, 25, 395-420.	4.7	10
5	Toward a multi-culture adaptive virtual tour guide agent with a modular approach. AI and Society, 2009, 24, 225-235.	4.6	9
6	Toward a Universal Platform for Integrating Embodied Conversational Agent Components. Lecture Notes in Computer Science, 2006, , 220-226.	1.3	6
7	Implementing a Multi-user Tour Guide System with an Embodied Conversational Agent. Lecture Notes in Computer Science, 2009, , 7-18.	1.3	6
8	An agent based multicultural tour guide system with nonverbal user interface. Journal on Multimodal User Interfaces, 2007, 1, 41-48.	2.9	4
9	A Quiz Game Console Based on a Generic Embodied Conversational Agent Framework. Lecture Notes in Computer Science, 2007, , 383-384.	1.3	4
10	A Controller-Based Animation System for Synchronizing and Realizing Human-Like Conversational Behaviors. Lecture Notes in Computer Science, 2010, , 80-91.	1.3	3