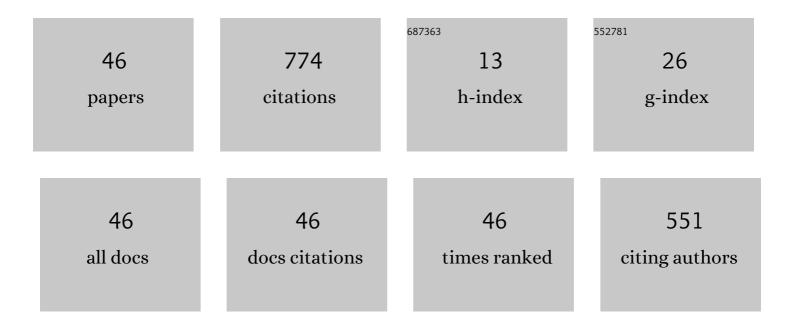
## Wei Gao

## List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/1163045/publications.pdf Version: 2024-02-01



| #  | Article  | lF   | CITATIONS |
|----|--|------|-----------|
| 1  | Unified No-Reference Quality Assessment of Singly and Multiply Distorted Stereoscopic Images. IEEE<br>Transactions on Image Processing, 2019, 28, 1866-1881.   | 9.8  | 127       |
| 2  | Unified Information Fusion Network for Multi-Modal RGB-D and RGB-T Salient Object Detection. IEEE Transactions on Circuits and Systems for Video Technology, 2022, 32, 2091-2106.                      | 8.3  | 72        |
| 3  | SSIM-Based Game Theory Approach for Rate-Distortion Optimized Intra Frame CTU-Level Bit Allocation.<br>IEEE Transactions on Multimedia, 2016, 18, 988-999.   | 7.2  | 62        |
| 4  | Joint Machine Learning and Game Theory for Rate Control in High Efficiency Video Coding. IEEE<br>Transactions on Image Processing, 2017, 26, 6074-6089.  | 9.8  | 51        |
| 5  | SSIM-Based Global Optimization for CTU-Level Rate Control in HEVC. IEEE Transactions on Multimedia, 2019, 21, 1921-1933.   | 7.2  | 48        |
| 6  | DCT Coefficient Distribution Modeling and Quality Dependency Analysis Based Frame-Level Bit<br>Allocation for HEVC. IEEE Transactions on Circuits and Systems for Video Technology, 2016, 26, 139-153. | 8.3  | 46        |
| 7  | Rate Distortion Optimized Inter-View Frame Level Bit Allocation Method for MV-HEVC. IEEE<br>Transactions on Multimedia, 2015, 17, 2134-2146.   | 7.2  | 38        |
| 8  | Two-Branch Deep Neural Network for Underwater Image Enhancement in HSV Color Space. IEEE Signal<br>Processing Letters, 2021, 28, 2152-2156.  | 3.6  | 33        |
| 9  | Blind Image Quality Measurement by Exploiting High-Order Statistics With Deep Dictionary Encoding Network. IEEE Transactions on Instrumentation and Measurement, 2020, 69, 7398-7410.                  | 4.7  | 32        |
| 10 | Data-Driven Rate Control for Rate-Distortion Optimization in HEVC Based on Simplified Effective<br>Initial QP Learning. IEEE Transactions on Broadcasting, 2019, 65, 94-108.                           | 3.2  | 31        |
| 11 | MMNet. , 2020, , .   |      | 23        |
| 12 | Layer-Wise Geometry Aggregation Framework for Lossless LiDAR Point Cloud Compression. IEEE<br>Transactions on Circuits and Systems for Video Technology, 2021, 31, 4603-4616.                          | 8.3  | 22        |
| 13 | Learning to disentangle scenes for person re-identification. Image and Vision Computing, 2021, 116, 104330.  | 4.5  | 18        |
| 14 | Cross-Collaborative Fusion-Encoder Network for Robust RGB-Thermal Salient Object Detection. IEEE<br>Transactions on Circuits and Systems for Video Technology, 2022, 32, 7646-7661.                    | 8.3  | 17        |
| 15 | Sparse Bayesian Learning-Based Kernel Poisson Regression. IEEE Transactions on Cybernetics, 2019, 49, 56-68.   | 9.5  | 12        |
| 16 | LGGD+: Image Retargeting Quality Assessment by Measuring Local and Global Geometric Distortions.<br>IEEE Transactions on Circuits and Systems for Video Technology, 2022, 32, 3422-3437.               | 8.3  | 11        |
| 17 | SD-ICN: An interoperable deployment framework for software-defined information-centric networks. ,<br>2014, , .  |      | 9         |
| 18 | Consistent Quality Oriented Rate Control in HEVC Via Balancing Intra and Inter Frame Coding. IEEE<br>Transactions on Industrial Informatics, 2022, 18, 1594-1604.                                      | 11.3 | 9         |

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| #  | Article  | IF   | CITATIONS |
|----|--|------|-----------|
| 19 | A Risk-Aware Pairwise Rank Learning Approach for Visual Discomfort Prediction of Stereoscopic 3D.<br>IEEE Signal Processing Letters, 2019, 26, 1588-1592.                                  | 3.6  | 8         |
| 20 | Low-rate Image Compression with Super-resolution Learning. , 2020, , .   |      | 8         |
| 21 | Efficient Fast Algorithm and Parallel Hardware Architecture for Intra Prediction of AVS3. , 2021, , .  |      | 7         |
| 22 | Deep Image Compression with Latent Optimization and Piece-wise Quantization Approximation. , 2021, , .   |      | 7         |
| 23 | No-Reference Deep Quality Assessment of Compressed Light Field Images. , 2021, , .   |      | 7         |
| 24 | Cross-Modality Fusion and Progressive Integration Network for Saliency Prediction on Stereoscopic 3D Images. IEEE Transactions on Multimedia, 2022, 24, 2435-2448.                         | 7.2  | 7         |
| 25 | Exploiting robust unsupervised video person reâ€identification. IET Image Processing, 2022, 16, 729-741.   | 2.5  | 7         |
| 26 | Multiscale phase congruency analysis for image edge visual saliency detection. , 2016, , .   |      | 6         |
| 27 | A Fast View Synthesis Implementation Method for Light Field Applications. ACM Transactions on Multimedia Computing, Communications and Applications, 2021, 17, 1-20.                       | 4.3  | 6         |
| 28 | Accelerating Transform AlgorithmÂImplementation for Efficient Intra Coding of 8K UHD Videos. ACM<br>Transactions on Multimedia Computing, Communications and Applications, 2022, 18, 1-20. | 4.3  | 6         |
| 29 | Rate-Distortion Optimized Graph for Point Cloud Attribute Coding. IEEE Signal Processing Letters, 2022, 29, 922-926.   | 3.6  | 5         |
| 30 | Low ost memory data scheduling method for reconfigurable FFT bitâ€reversal circuits. Electronics<br>Letters, 2015, 51, 217-219.  | 1.0  | 4         |
| 31 | Phase Congruency based edge saliency detection and rate control for perceptual image and video coding. , 2016, , .   |      | 4         |
| 32 | Dynamic Computational Resource Allocation for Fast Inter Frame Coding in Video Conferencing Applications. , 2021, , .  |      | 4         |
| 33 | Efficient Channel Pruning Based on Architecture Alignment and Probability Model Bypassing. , 2021, , .   |      | 4         |
| 34 | PointOT: Interpretable Geometry-Inspired Point Cloud Generative Model via Optimal Transport. IEEE<br>Transactions on Circuits and Systems for Video Technology, 2022, 32, 6792-6806.       | 8.3  | 4         |
| 35 | PU-Refiner: A Geometry Refiner with Adversarial Learning for Point Cloud Upsampling. , 2022, , .   |      | 4         |
| 36 | Efficient Neural Network Compression Inspired by Compressive Sensing. IEEE Transactions on Neural<br>Networks and Learning Systems, 2024, 35, 1965-1979.                                   | 11.3 | 4         |

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| #  | Article   | IF  | CITATIONS |
|----|---|-----|-----------|
| 37 | Generalized relevance vector machine. , 2017, , .   |     | 2         |
| 38 | A Multi-Objective Optimization Perspective for Joint Consideration of Video Coding Quality. , 2019, , .   |     | 2         |
| 39 | A Rate Control Algorithm for Video-based Point Cloud Compression. , 2021, , .   |     | 2         |
| 40 | Flow-Based Point Cloud Completion Network with Adversarial Refinement. , 2022, , .  |     | 2         |
| 41 | JE <sup>2</sup> NET: Joint Exploitation and Exploration in Reinforcement Learning Based Image<br>Restoration. , 2022, , .   |     | 2         |
| 42 | Image Quality Assessment–driven Reinforcement Learning for Mixed Distorted Image Restoration. ACM<br>Transactions on Multimedia Computing, Communications and Applications, 2023, 19, 1-23. | 4.3 | 1         |
| 43 | A New Coding Unit Partitioning Mode for Screen Content Video Coding. , 2021, , .  |     | 0         |
| 44 | On the Performance Evaluation of State-of-the-art Rate Control Algorithms for Practical Video<br>Coding and Transmission Systems. , 2020, , .   |     | 0         |
| 45 | An Efficient Rate Control Algorithm for Intra Frame Coding in AVS3. , 2021, , .   |     | 0         |
| 46 | HIRL: Hybrid Image Restoration Based on Hierarchical Deep Reinforcement Learning via Two-Step<br>Analysis. , 2022, , .  |     | 0         |