Kei Hoshi

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/11538207/publications.pdf

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2258059 2550090 4 40 3 3 citations h-index g-index papers 4 4 4 54 docs citations citing authors all docs times ranked

#	Article	IF	CITATIONS
1	Human-Experiential Design of Presence in Everyday Blended Reality. Human-computer Interaction Series, $2016, \ldots$	0.6	13
2	Designing Blended Reality Spaces. Human-computer Interaction Series, 2016, , 75-91.	0.6	O
3	AGNES: Connecting people in a multimodal way. Journal on Multimodal User Interfaces, 2013, 7, 229-245.	2.9	20
4	A conceptual framework for design of interactive computer play in rehabilitation of children with sensorimotor disorders. Physical Therapy Reviews, 2009, 14, 348-354.	0.8	7