Marc Pollefeys

List of Publications by Year in descending order

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331538 377752 6,777 114 21 34 citations h-index g-index papers 4484 114 114 114 docs citations times ranked citing authors all docs

| # | Article | IF | CITATIONS |
|----|---|--------------|-----------|
| 1 | Towards markerless surgical tool and hand pose estimation. International Journal of Computer Assisted Radiology and Surgery, 2021, 16, 799-808. | 1.7 | 18 |
| 2 | FMODetect: Robust Detection of Fast Moving Objects. , 2021, , . | | 7 |
| 3 | To Learn or Not to Learn: Visual Localization from Essential Matrices. , 2020, , . | | 39 |
| 4 | Why Having 10,000 Parameters in Your Camera Model Is Better Than Twelve. , 2020, , . | | 28 |
| 5 | OmniSLAM: Omnidirectional Localization and Dense Mapping for Wide-baseline Multi-camera Systems. , 2020, , . | | 25 |
| 6 | Deep Shutter Unrolling Network. , 2020, , . | | 27 |
| 7 | Large-scale, real-time visual–inertial localization revisited. International Journal of Robotics Research, 2020, 39, 1061-1084. | 5 . 8 | 52 |
| 8 | Self-Supervised Linear Motion Deblurring. IEEE Robotics and Automation Letters, 2020, 5, 2475-2482. | 3.3 | 20 |
| 9 | Aerial Single-View Depth Completion With Image-Guided Uncertainty Estimation. IEEE Robotics and Automation Letters, 2020, 5, 1055-1062. | 3.3 | 40 |
| 10 | Night-to-Day Image Translation for Retrieval-based Localization. , 2019, , . | | 123 |
| 11 | Efficient 2D-3D Matching for Multi-Camera Visual Localization. , 2019, , . | | 25 |
| 12 | Real-Time Dense Mapping for Self-Driving Vehicles using Fisheye Cameras. , 2019, , . | | 26 |
| 13 | Polarimetric Relative Pose Estimation. , 2019, , . | | 16 |
| 14 | 3D Appearance Super-Resolution With Deep Learning. , 2019, , . | | 22 |
| 15 | Consensus Maximization for Semantic Region Correspondences. , 2018, , . | | 6 |
| 16 | InLoc: Indoor Visual Localization with Dense Matching and View Synthesis. , 2018, , . | | 255 |
| 17 | Semantic Visual Localization. , 2018, , . | | 151 |
| 18 | Robust Dense Mapping for Large-Scale Dynamic Environments. , 2018, , . | | 82 |

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| 19 | Benchmarking 6DOF Outdoor Visual Localization in Changing Conditions. , 2018, , . | | 367 |
| 20 | Augmenting Crowd-Sourced 3D Reconstructions Using Semantic Detections. , 2018, , . | | 5 |
| 21 | Hybrid Camera Pose Estimation. , 2018, , . | | 33 |
| 22 | Real-time stereo matching failure prediction and resolution using orthogonal stereo setups., 2017,,. | | 6 |
| 23 | Fusing Meter-Resolution 4-D InSAR Point Clouds and Optical Images for Semantic Urban Infrastructure Monitoring. IEEE Transactions on Geoscience and Remote Sensing, 2017, 55, 14-26. | 2.7 | 61 |
| 24 | Toroidal Constraints for Two-Point Localization Under High Outlier Ratios., 2017,,. | | 25 |
| 25 | Indoor Scan2BIM: Building information models of house interiors. , 2017, , . | | 32 |
| 26 | TI-POOLING: Transformation-Invariant Pooling for Feature Learning in Convolutional Neural Networks. , 2016, , . | | 143 |
| 27 | Large-Scale Location Recognition and the Geometric Burstiness Problem. , 2016, , . | | 97 |
| 28 | Sparse to Dense 3D Reconstruction from Rolling Shutter Images. , 2016, , . | | 22 |
| 29 | Structure-based auto-calibration of RGB-D sensors. , 2016, , . | | 6 |
| 30 | Image Based Geo-localization in the Alps. International Journal of Computer Vision, 2016, 116, 213-225. | 10.9 | 50 |
| 31 | Merging the Unmatchable: Stitching Visually Disconnected SfM Models. , 2015, , . | | 27 |
| 32 | Optimizing the Viewing Graph for Structure-from-Motion. , 2015, , . | | 78 |
| 33 | Efficient visual exploration and coverage with a micro aerial vehicle in unknown environments. , 2015, | | 72 |
| 34 | Non-parametric Structure-Based Calibration of Radially Symmetric Cameras., 2015,,. | | 10 |
| 35 | Omnidirectional visual obstacle detection using embedded FPGA. , 2015, , . | | 27 |
| 36 | Semi-direct EKF-based monocular visual-inertial odometry., 2015,,. | | 36 |

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| 37 | Camera Pose Voting for Large-Scale Image-Based Localization. , 2015, , . | | 113 |
| 38 | Obstacle detection for self-driving cars using only monocular cameras and wheel odometry. , 2015, , . | | 44 |
| 39 | Minimal solutions for the multi-camera pose estimation problem. International Journal of Robotics Research, 2015, 34, 837-848. | 5.8 | 27 |
| 40 | Using vanishing points to improve visual-inertial odometry., 2015,,. | | 32 |
| 41 | Self-calibration and visual SLAM with a multi-camera system on a micro aerial vehicle. Autonomous Robots, 2015, 39, 259-277. | 3.2 | 55 |
| 42 | PX4: A node-based multithreaded open source robotics framework for deeply embedded platforms. , 2015, , . | | 380 |
| 43 | Efficient Learning of Linear Predictors for Template Tracking. International Journal of Computer Vision, 2015, 111, 12-28. | 10.9 | 8 |
| 44 | Real-Time Direct Dense Matching on Fisheye Images Using Plane-Sweeping Stereo. , 2014, , . | | 44 |
| 45 | Unsupervised learning of threshold for geometric verification in visual-based loop-closure. , 2014, , . | | 11 |
| 46 | Variational Regularization and Fusion of Surface Normal Maps. , 2014, , . | | 6 |
| 47 | Autonomous Visual Mapping and Exploration With a Micro Aerial Vehicle. Journal of Field Robotics, 2014, 31, 654-675. | 3.2 | 69 |
| 48 | Real-World Normal Map Capture for Nearly Flat Reflective Surfaces. , 2013, , . | | 8 |
| 49 | Toward automated driving in cities using close-to-market sensors: An overview of the V-Charge Project. , 2013, , . | | 85 |
| 50 | Geo-registered 3D models from crowdsourced image collections. Geo-Spatial Information Science, 2013, 16, 55-60. | 2.4 | 11 |
| 51 | Structureless pose-graph loop-closure with a multi-camera system on a self-driving car. , 2013, , . | | 10 |
| 52 | Live Metric 3D Reconstruction on Mobile Phones. , 2013, , . | | 153 |
| 53 | Model-Based Vehicle Pose Estimation and Tracking in Videos Using Random Forests. , 2013, , . | | 5 |
| 54 | 3-line RANSAC for orthogonal vanishing point detection. , 2012, , . | | 73 |

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| 55 | Leveraging Topographic Maps for Image to Terrain Alignment. , 2012, , . | | 7 |
| 56 | Registration of Spherical Panoramic Images with Cadastral 3D Models. , 2012, , . | | 29 |
| 57 | Online environment mapping using metric-topological maps. International Journal of Robotics Research, 2012, 31, 1394-1408. | 5.8 | 13 |
| 58 | Leveraging 3D City Models for Rotation Invariant Place-of-Interest Recognition. International Journal of Computer Vision, 2012, 96, 315-334. | 10.9 | 55 |
| 59 | Real-time 6D stereo Visual Odometry with non-overlapping fields of view. , 2012, , . | | 34 |
| 60 | Vision-based autonomous mapping and exploration using a quadrotor MAV., 2012,,. | | 214 |
| 61 | Classification and Pose Estimation of Vehicles in Videos by 3D Modeling within Discrete-Continuous Optimization. , 2012, , . | | 9 |
| 62 | Efficient stereo video encoding for mobile applications using the 3D+F codec., 2012,,. | | 1 |
| 63 | SFly: Swarm of micro flying robots. , 2012, , . | | 21 |
| 64 | PIXHAWK: A micro aerial vehicle design for autonomous flight using onboard computer vision. Autonomous Robots, 2012, 33, 21-39. | 3.2 | 308 |
| 65 | Radial Multi-focal Tensors. International Journal of Computer Vision, 2012, 96, 195-211. | 10.9 | 23 |
| 66 | The generalized trace-norm and its application to structure-from-motion problems, , $2011, , .$ | | 31 |
| 67 | Static calibration of the DLR medical robot MIRO, a flexible lightweight robot with integrated torque sensors. , $2011, $, . | | 1 |
| 68 | Stereo Reconstruction of Building Interiors with a Vertical Structure Prior., 2011,,. | | 7 |
| 69 | Feature tracking and matching in video using programmable graphics hardware. Machine Vision and Applications, 2011, 22, 207-217. | 1.7 | 152 |
| 70 | Autonomous obstacle avoidance and maneuvering on a vision-guided MAV using on-board processing. , $2011, \ldots$ | | 77 |
| 71 | PIXHAWK: A system for autonomous flight using onboard computer vision. , 2011, , . | | 257 |
| 72 | Online environment mapping. , 2011, , . | | 36 |

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| 73 | RS-SLAM: RANSAC sampling for visual FastSLAM. , 2011, , . | | 10 |
| 74 | Stereo depth map fusion for robot navigation. , 2011, , . | | 24 |
| 75 | Modeling the joint density of two images under a variety of transformations. , 2011, , . | | 21 |
| 76 | MAV visual SLAM with plane constraint. , 2011, , . | | 9 |
| 77 | Modeling Dynamic Scenes Recorded with Freely Moving Cameras. Lecture Notes in Computer Science, 2011, , 613-626. | 1.0 | 25 |
| 78 | Dense 3D Reconstruction of Symmetric Scenes from a Single Image. Lecture Notes in Computer Science, 2011, , 266-275. | 1.0 | 19 |
| 79 | Rotating magnetic micro-robots for versatile non-contact fluidic manipulation of micro-objects. , $2011,\ldots$ | | 2 |
| 80 | RSSI-based physical layout classification and Target Tethering in mobile ad-hoc networks. , 2011, , . | | 1 |
| 81 | 3D Reconstruction and Video-Based Rendering of Casually Captured Videos. Lecture Notes in Computer Science, 2011, , 77-103. | 1.0 | 1 |
| 82 | Towards Large-Scale Visual Mapping and Localization. Springer Tracts in Advanced Robotics, 2011 , , $535-555$. | 0.3 | 1 |
| 83 | Challenges in Wide-area Structure-from-motion. IPSJ Transactions on Computer Vision and Applications, 2010, 2, 105-120. | 4.4 | 1 |
| 84 | Camera Network Calibration and Synchronization fromÂSilhouettes in Archived Video. International Journal of Computer Vision, 2010, 87, 266-283. | 10.9 | 43 |
| 85 | Joint radiometric calibration and feature tracking system with an application to stereo. Computer Vision and Image Understanding, 2010, 114, 574-582. | 3.0 | 14 |
| 86 | A benchmarking tool for MAV visual pose estimation. , 2010, , . | | 29 |
| 87 | Combining Monocular and Stereo Cues for Mobile Robot Localization Using Visual Words. , 2010, , . | | 7 |
| 88 | Unstructured video-based rendering. ACM Transactions on Graphics, 2010, 29, 1-11. | 4.9 | 68 |
| 89 | Piecewise planar and non-planar stereo for urban scene reconstruction., 2010,,. | | 160 |
| 90 | A constricted bundle adjustment parameterization for relative scale estimation in visual odometry. , 2010, , . | | 19 |

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| 91 | Exploiting uncertainty in random sample consensus. , 2009, , . | | 43 |
| 92 | Static multi-camera factorization using rigid motion. , 2009, , . | | 7 |
| 93 | Absolute scale in structure from motion from a single vehicle mounted camera by exploiting nonholonomic constraints., 2009,,. | | 87 |
| 94 | Multi-View Calibration, Synchronization, and Dynamic Scene Reconstruction., 2009, , 29-75. | | 3 |
| 95 | Urban 3D Reconstruction., 2009, , 481-533. | | 1 |
| 96 | Fluid in Video: Augmenting Real Video with Simulated Fluids. Computer Graphics Forum, 2008, 27, 487-496. | 1.8 | 5 |
| 97 | Robust 6DOF Motion Estimation for Non-Overlapping, Multi-Camera Systems. , 2008, , . | | 56 |
| 98 | 3D model search and pose estimation from single images using VIP features. , 2008, , . | | 9 |
| 99 | Direct computation of sound and microphone locations from time-difference-of-arrival data. Proceedings of the IEEE International Conference on Acoustics, Speech, and Signal Processing, 2008, , . | 1.8 | 54 |
| 100 | Interactive 3D architectural modeling from unordered photo collections. ACM Transactions on Graphics, 2008, 27, 1-10. | 4.9 | 153 |
| 101 | Joint Feature Tracking and Radiometric Calibration from Auto-Exposure Video. , 2007, , . | | 19 |
| 102 | Differential Camera Tracking through Linearizing the Local Appearance Manifold., 2007,,. | | 6 |
| 103 | Simplified Belief Propagation for Multiple View Reconstruction. , 2006, , . | | 7 |
| 104 | Visual Hull Construction in the Presence of Partial Occlusion. , 2006, , . | | 31 |
| 105 | Illumination Insensitive Model-Based 3D Object Tracking and Texture Refinement. , 2006, , . | | 3 |
| 106 | A UNIFIED APPROACH TO REAL-TIME, MULTI-RESOLUTION, MULTI-BASELINE 2D VIEW SYNTHESIS AND 3D DEPTH ESTIMATION USING COMMODITY GRAPHICS HARDWARE. International Journal of Image and Graphics, 2004, 04, 627-651. | 1.2 | 25 |
| 107 | Visual Modeling with a Hand-Held Camera. International Journal of Computer Vision, 2004, 59, 207-232. | 10.9 | 694 |
| 108 | From images to 3D models. Communications of the ACM, 2002, 45, 50-55. | 3.3 | 72 |

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| 109 | Visual modelling: from images to images. Computer Animation and Virtual Worlds, 2002, 13, 199-209. | 0.9 | 13 |
| 110 | Surviving Dominant Planes in Uncalibrated Structure and Motion Recovery. Lecture Notes in Computer Science, 2002, , 837-851. | 1.0 | 51 |
| 111 | Image-Based Rendering from Uncalibrated Lightfields with Scalable Geometry. Lecture Notes in Computer Science, 2001, , 51-66. | 1.0 | 4 |
| 112 | Virtual Models from Video and Vice-Versa. , 2001, , 11-22. | | 4 |
| 113 | Image-Based 3D Modeling: Modeling from Reality. , 2000, , 161-178. | | 3 |
| 114 | Title is missing!. International Journal of Computer Vision, 1999, 32, 7-25. | 10.9 | 505 |