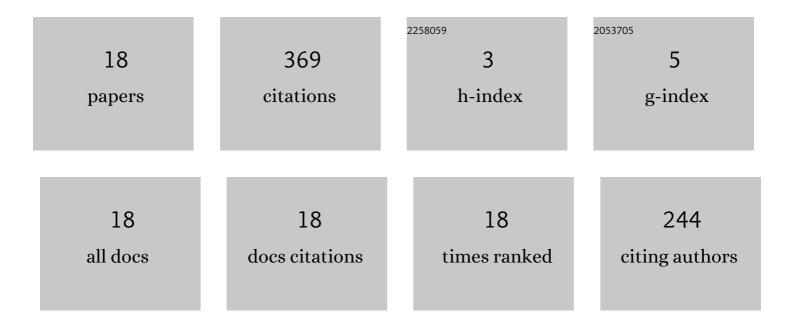
Paolo Tell

List of Publications by Year in descending order

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Ρλοιο Τείι

#	Article	IF	CITATIONS
1	What Makes Agile Software Development Agile?. IEEE Transactions on Software Engineering, 2022, 48, 3523-3539.	5.6	21
2	Towards the statistical construction of hybrid development methods. Journal of Software: Evolution and Process, 2021, 33, .	1.6	7
3	What are Hybrid Development Methods Made Of? An Evidence-Based Characterization. , 2019, , .		28
4	Catching up with Method and Process Practice: An Industry-Informed Baseline for Researchers. , 2019, ,		28
5	Walking Through the Method Zoo: Does Higher Education Really Meet Software Industry Demands?. , 2019, , .		13
6	Hybrid Software Development Approaches in Practice: A European Perspective. IEEE Software, 2019, 36, 20-31.	1.8	46
7	Summary of the 1st International Workshop on Hybrid Development Approaches in Software Systems Development. Software Engineering Notes: an Informal Newsletter of the Special Interest Committee on Software Engineering / ACM, 2018, 42, 18-20.	0.7	3
8	3rd Workshop on Hybrid Development Approaches in Software System Development. Lecture Notes in Computer Science, 2018, , 433-440.	1.3	1
9	Hybrid software and system development in practice: waterfall, scrum, and beyond. , 2017, , .		146
10	How Does Software Process Improvement Address Global Software Engineering?. , 2016, , .		9
11	An Empirical Evaluation of an Activity-Based Infrastructure for Supporting Cooperation in Software Engineering. , 2016, , .		0
12	Approximator: Predicting Interruptibility in Software Development with Commodity Computers. , 2015, , .		0
13	ActivitySpace. , 2014, , .		35
14	SideBar: Videoconferencing System Supporting Social Engagement. , 2014, , .		2
15	A Preliminary User Evaluation of an Infrastructure to Support Activity-Based Computing in Global Software Development (ABC4GSD). , 2013, , .		4
16	Activity Theory Applied to Global Software Engineering: Theoretical Foundations and Implications for Tool Builders. , 2012, , .		12
17	Requirements for an Infrastructure to Support Activity-Based Computing in Global Software Development. , 2011, , .		11
18	Supporting activity based computing paradigm in global software development. , 2011, , .		3