

# Luigi Barone

## List of Publications by Year in descending order

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Version: 2024-02-01

15  
papers

674  
citations

1683354

5  
h-index

1872312

6  
g-index

15  
all docs

15  
docs citations

15  
times ranked

717  
citing authors

#	ARTICLE	IF	CITATIONS
1	Nature-Inspired Techniques in the Context of Fraud Detection. IEEE Transactions on Systems, Man and Cybernetics, Part C: Applications and Reviews, 2012, 42, 1273-1290.	3.3	56
2	On principal component analysis for high-dimensional XCSR. Evolutionary Intelligence, 2012, 5, 129-138.	2.3	6
3	On XCSR for electronic fraud detection. Evolutionary Intelligence, 2012, 5, 139-150.	2.3	10
4	A Fast Way of Calculating Exact Hypervolumes. IEEE Transactions on Evolutionary Computation, 2012, 16, 86-95.	7.5	449
5	A comparative study of NEAT and XCS in Robocode. , 2010, , .		6
6	An investigation of real-valued accuracy-based learning classifier systems for electronic fraud detection. , 2010, , .		3
7	Correction to "A Fast Incremental Hypervolume Algorithm" [Dec 08 714-723]. IEEE Transactions on Evolutionary Computation, 2009, 13, 1193-1193.	7.5	2
8	A Fast Incremental Hypervolume Algorithm. IEEE Transactions on Evolutionary Computation, 2008, 12, 714-723.	7.5	66
9	Multi-objective spam filtering using an evolutionary algorithm. , 2008, , .		9
10	Using NEAT for continuous adaptation and teamwork formation in Pacman. , 2008, , .		16
11	On the behaviour of evolutionary strategies for problems with varying noise strength. , 2008, , .		6
12	Incrementally maximising hypervolume for selection in multi-objective evolutionary algorithms. , 2007, , .		25
13	Use of the WFG Toolkit and PISA for Comparison of MOEAs. , 2007, , .		10
14	A Comparison of Different Adaptive Learning Techniques for Opponent Modelling in the Game of Guess It. , 2006, , .		3
15	Evolving Adaptive Play for the Game of Spoof Using Genetic Programming. , 2006, , .		7