

Ahmed Seffah

List of Publications by Year in descending order

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34
papers

1,385
citations

840119

11
h-index

1125271

13
g-index

37
all docs

37
docs citations

37
times ranked

1158
citing authors

#	ARTICLE	IF	CITATIONS
1	Adding Measures to Task Models for Usability Inspection of the Cloud Access Control Services. Lecture Notes in Computer Science, 2019, , 133-145.	1.0	1
2	Infusing sustainability into software engineering education: Lessons learned from capstone projects. Journal of Cleaner Production, 2018, 172, 4338-4347.	4.6	33
3	How Agile Developers Integrate User-Centered Design Into Their Processes: A Literature Review. International Journal of Software Engineering and Knowledge Engineering, 2016, 26, 1175-1201.	0.6	10
4	Predictive usability evaluation. , 2014, , .		2
5	Usability through Software Design. IEEE Transactions on Software Engineering, 2013, 39, 1582-1596.	4.3	40
6	Adding user experience into the interactive service design loop: a persona-based approach. Behaviour and Information Technology, 2012, 31, 287-303.	2.5	66
7	Tracing the evolution of HCI patterns as an interaction design tool. Innovations in Systems and Software Engineering, 2012, 8, 93-109.	1.6	19
8	Investigating the Comprehension Support for Effective Visualization Tools – A Case Study. , 2009, , .		0
9	Reconciling usability and interactive system architecture using patterns. Journal of Systems and Software, 2008, 81, 1845-1852.	3.3	31
10	Investigating Usability Metrics for the Design and Development of Applications for the Elderly. Lecture Notes in Computer Science, 2008, , 98-105.	1.0	76
11	Comprehension of Visualization Systems - Towards Quantitative Assessment. , 2008, , .		3
12	Visualization Patterns: A Context-Sensitive Tool to Evaluate Visualization Techniques. , 2007, , .		5
13	Designing a Trade-Off Between Usability and Security: A Metrics Based-Model. Lecture Notes in Computer Science, 2007, , 114-126.	1.0	43
14	Usability measurement and metrics: A consolidated model. Software Quality Journal, 2006, 14, 159-178.	1.4	459
15	XIML: A Multiple User Interface Representation Framework for Industry. , 2005, , 119-148.		5
16	Support for the Adapting Applications and Interfaces to Context. , 2005, , 261-296.		2
17	Executive Summary and Book Overview. , 2005, , 1-9.		1
18	Multi-Model and Multi-Level Development of User Interfaces. , 2005, , 193-216.		7

#	ARTICLE	IF	CITATIONS
19	Supporting Interactions with Multiple Platforms through User and Task Models. , 2005, , 217-238.		2
20	A Run-time Infrastructure to Support the Construction of Distributed, Multi-User, Multi-Device Interactive Applications. , 2005, , 297-323.		0
21	Assessing Usability across Multiple User Interfaces. , 2005, , 325-349.		3
22	Iterative Design and Evaluation of Multiple Interfaces for a Complex Commercial Word Processor. , 2005, , 351-372.		0
23	Temporal Aspects of Multi-Platform Interaction. , 2005, , 53-68.		0
24	The PALIO Framework for Adaptive Information Services. , 2005, , 69-92.		7
25	AUIT: Adaptable User Interface Technology, with Extended Java Server Pages. , 2005, , 149-167.		2
26	Migrating User Interfaces Across Platforms Using HCI Patterns. , 2005, , 239-259.		7
27	Multiple User Interfaces: Cross-Platform Applications and Context-Aware Interfaces. , 2005, , 11-26.		20
28	A Reference Framework for the Development of Plastic User Interfaces. , 2005, , 27-51.		14
29	Building Multi-Platform User Interfaces with UIML. , 2005, , 93-118.		3
30	Inter-Usability of Multi-Device Systems - A Conceptual Framework. , 2005, , 373-385.		29
31	Adaptive Task Modelling: From Formal Models to XML Representations. , 2005, , 169-192.		2
32	The obstacles and myths of usability and software engineering. Communications of the ACM, 2004, 47, 71-76.	3.3	151
33	Usability Meanings and Interpretations in ISO Standards. Software Quality Journal, 2003, 11, 325-338.	1.4	318
34	Learning the ropes. Interactions, 2003, 10, 36-45.	0.8	24