

Thomas Strothotte

List of Publications by Year in descending order

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Version: 2024-02-01

12
papers

547
citations

1307594

7
h-index

1720034

7
g-index

12
all docs

12
docs citations

12
times ranked

269
citing authors

#	ARTICLE	IF	CITATIONS
1	Floating Points: A Method for Computing Stipple Drawings. Computer Graphics Forum, 2000, 19, 41-50.	3.0	144
2	Computer-generated pen-and-ink illustration of trees. , 2000, , .		78
3	How to Render Frames and Influence People. Computer Graphics Forum, 1994, 13, 455-466.	3.0	72
4	Assessing the effect of non-photorealistic rendered images in CAD. , 1996, , .		69
5	RenderBots-Multi-Agent Systems for Direct Image Generation. Computer Graphics Forum, 2005, 24, 137-148.	3.0	54
6	Stylizing Silhouettes at Interactive Rates: From Silhouette Edges to Silhouette Strokes. Computer Graphics Forum, 2002, 21, 249-258.	3.0	52
7	High Quality Hatching. Computer Graphics Forum, 2004, 23, 421-430.	3.0	46
8	Guided Exploration with Dynamic Potential Fields: the Cubical Path System. Computer Graphics Forum, 2001, 20, 201-210.	3.0	20
9	Walk-Through Illustrations: Frame-Coherent Pen-and-Ink Style in a Game Engine. Computer Graphics Forum, 2001, 20, 184-192.	3.0	12
10	The Orthant Neighborhood Graph: A Decentralized Spatial Data Structure for Dynamic Point Sets. Communications in Computer and Information Science, 2008, , 41-55.	0.5	0
11	Sprache zwischen Visualisierung und Benutzer. Informatik Aktuell, 1998, , 33-46.	0.6	0
12	Verfahren zur photorealistsichen und nicht-photorealistischen Bilderzeugung. Informatik Aktuell, 1998, , 397-398.	0.6	0