

David House

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/11298040/publications.pdf>

Version: 2024-02-01

15
papers

209
citations

1307594

7
h-index

1372567

10
g-index

15
all docs

15
docs citations

15
times ranked

148
citing authors

#	ARTICLE	IF	CITATIONS
1	Tone production, tone perception and Kammu tonogenesis. <i>Phonology</i> , 2006, 23, 309-333.	0.3	50
2	Audiovisual representation of prosody in expressive speech communication. <i>Speech Communication</i> , 2005, 46, 473-484.	2.8	46
3	Intonation Adapts to Lexical Tone: The Case of Kammu. <i>Phonetica</i> , 2012, 69, 28-47.	0.6	39
4	Children's perception of their synthetically corrected speech production. <i>Clinical Linguistics and Phonetics</i> , 2014, 28, 373-395.	0.9	16
5	Phrase-final rises as a prosodic feature in wh-questions in Swedish human-machine dialogue. <i>Speech Communication</i> , 2005, 46, 268-283.	2.8	14
6	Acoustic and perceptual evaluation of category goodness of /t/ and /k/ in typical and misarticulated children's speech. <i>Journal of the Acoustical Society of America</i> , 2015, 137, 3422-3435.	1.1	13
7	A model to analyse students' cooperative idea generation in conceptual design. <i>International Journal of Technology and Design Education</i> , 2018, 28, 451-470.	2.6	7
8	Automatic annotation of gestural units in spontaneous face-to-face interaction. , 2016, , .		5
9	Audio-Visual Prosody: Perception, Detection, and Synthesis of Prominence. <i>Lecture Notes in Computer Science</i> , 2011, , 55-71.	1.3	5
10	Influence of lexical tones on intonation in kammu. , 0, , .		4
11	Designed by Engineers: An analysis of interactionaries with engineering students. <i>Designs for Learning</i> , 2014, 7, 27.	0.8	3
12	Analysis and Synthesis of Multimodal Verbal and Non-verbal Interaction for Animated Interface Agents. <i>Lecture Notes in Computer Science</i> , 2007, , 250-263.	1.3	3
13	The phrase-final accent in kammu: effects of tone, focus and engagement. , 0, , .		3
14	A Multi-Modal Speech Synthesis Tool Applied to Audio-Visual Prosody. , 0, , 372-382.		1
15	Prosodic Parameters of a "Fun" Speaking Style. , 0, , 264-272.		0