

Shogo Matsuno

List of Publications by Year in descending order

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Version: 2024-02-01

17
papers

60
citations

1684188

5
h-index

1720034

7
g-index

17
all docs

17
docs citations

17
times ranked

16
citing authors

#	ARTICLE	IF	CITATIONS
1	Blink input interface enabling multiple candidate selection through sound feedback. Artificial Life and Robotics, 2021, 26, 312-317.	1.2	0
2	Classification of Intentional Eye-blinks using Integration Values of Eye-blink Waveform. , 2020, , .		2
3	Advanced eye-gaze input system with two types of voluntary blinks. Artificial Life and Robotics, 2019, 24, 324-331.	1.2	1
4	A method of character input for the user interface with a low degree of freedom. Artificial Life and Robotics, 2019, 24, 250-256.	1.2	6
5	Discrimination of Eye Blinks and Eye Movements as Features for Image Analysis of the Around Ocular Region for Use as an Input Interface. Advances in Intelligent Systems and Computing, 2019, , 171-182.	0.6	0
6	A Multiple-choice Input Interface using Slanting Eye Glance. IEEJ Transactions on Electronics, Information and Systems, 2017, 137, 621-627.	0.2	3
7	Study of Non-contact Eye Glance Input Interface with Video Camera. IEEJ Transactions on Electronics, Information and Systems, 2017, 137, 628-633.	0.2	3
8	Feature Analysis Focused on Temporal Alteration of the Eyeblink Waveform Using Image Analysis. IEEJ Transactions on Electronics, Information and Systems, 2017, 137, 645-651.	0.2	0
9	Input interface suitable for touch panel operation on a small screen. , 2016, , .		1
10	Communication-Aid System Using Eye-Gaze and Blink Information. , 2016, , 333-357.		1
11	Measuring Facial Skin Temperature Changes Caused by Mental Work-Load with Infrared Thermography. IEEJ Transactions on Electronics, Information and Systems, 2016, 136, 1581-1585.	0.2	10
12	Determining mobile device indoor and outdoor location in various environments: Estimation of user context. , 2015, , .		2
13	Computer Input System Using Eye Glances. Lecture Notes in Computer Science, 2015, , 425-432.	1.3	6
14	Analysis of trends in the occurrence of eyeblinks for an eyeblink input interface. , 2014, , .		4
15	Measurement of Feature Parameters for Blink Type Classification using a High Speed Camera. IEEJ Transactions on Electronics, Information and Systems, 2014, 134, 1584-1585.	0.2	2
16	Automatic Classification of Eye Blink Types Using a Frame-Splitting Method. Lecture Notes in Computer Science, 2013, , 117-124.	1.3	9
17	Classification of Blink Type by a Frame Splitting Method using Hi-Vision Image. IEEJ Transactions on Electronics, Information and Systems, 2013, 133, 1293-1300.	0.2	10