Shogo Matsuno

List of Publications by Year
in descending order

17 papers	60 citations	1684188 5 h-index	1720034 7 g-index
17 all docs	17 docs citations	17 times ranked	16 citing authors

#	Article	IF	Citations
1	Classification of Blink Type by a Frame Splitting Method using Hi-Vision Image. IEEJ Transactions on Electronics, Information and Systems, 2013, 133, 1293-1300.	0.2	10
2	Measuring Facial Skin Temperature Changes Caused by Mental Work-Load with Infrared Thermography. IEEJ Transactions on Electronics, Information and Systems, 2016, 136, 1581-1585.	0.2	10
3	Automatic Classification of Eye Blink Types Using a Frame-Splitting Method. Lecture Notes in Computer Science, 2013, , 117-124.	1.3	9
4	A method of character input for the user interface with a low degree of freedom. Artificial Life and Robotics, 2019, 24, 250-256.	1.2	6
5	Computer Input System Using Eye Glances. Lecture Notes in Computer Science, 2015, , 425-432.	1.3	6
6	Analysis of trends in the occurrence of eyeblinks for an eyeblink input interface. , 2014, , .		4
7	A Multiple-choice Input Interface using Slanting Eye Glance. IEEJ Transactions on Electronics, Information and Systems, 2017, 137, 621-627.	0.2	3
8	Study of Non-contact Eye Glance Input Interface with Video Camera. IEEJ Transactions on Electronics, Information and Systems, 2017, 137, 628-633.	0.2	3
9	Determining mobile device indoor and outdoor location in various environments: Estimation of user context. , 2015, , .		2
10	Measurement of Feature Parameters for Blink Type Classifcation using a High Speed Camera. IEEJ Transactions on Electronics, Information and Systems, 2014, 134, 1584-1585.	0.2	2
11	Classification of Intentional Eye-blinks using Integration Values of Eye-blink Waveform. , 2020, , .		2
12	Input interface suitable for touch panel operation on a small screen. , 2016, , .		1
13	Communication-Aid System Using Eye-Gaze and Blink Information. , 2016, , 333-357.		1
14	Advanced eye-gaze input system with two types of voluntary blinks. Artificial Life and Robotics, 2019, 24, 324-331.	1.2	1
15	Blink input interface enabling multiple candidate selection through sound feedback. Artificial Life and Robotics, 2021, 26, 312-317.	1.2	0
16	Feature Analysis Focused on Temporal Alteration of the Eyeblink Waveform Using Image Analysis. IEEJ Transactions on Electronics, Information and Systems, 2017, 137, 645-651.	0.2	0
17	Discrimination of Eye Blinks and Eye Movements as Features for Image Analysis of the Around Ocular Region for Use as an Input Interface. Advances in Intelligent Systems and Computing, 2019, , 171-182.	0.6	0