Thomas P Moran

List of Publications by Year in descending order

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933264 1125617 2,541 19 10 13 citations g-index h-index papers 20 20 20 823 times ranked docs citations citing authors all docs

#	Article	IF	CITATIONS
1	Productive Interrelationships between Collaborative Groups Ease the Challenges of Dynamic and Multi-Teaming. Computer Supported Cooperative Work, 2012, 21, 371-396.	1.9	29
2	What Is an Activity? Appropriating an Activity-Centric System. Lecture Notes in Computer Science, 2009, , 582-595.	1.0	12
3	Studying activity patterns in CSCW., 2007,,.		9
4	Unified activity management. Communications of the ACM, 2005, 48, 67-70.	3.3	116
5	Introduction to This Special Issue on Context-Aware Computing. Human-Computer Interaction, 2001, 16, 87-95.	3.1	206
6	User Technology: From Pointing to Pondering. , 1995, , 587-602.		1
7	Introduction to This Special issue on Context in Design. Human-Computer Interaction, 1994, 9, 1-2.	3.1	17
8	Remindings and their effects in learning a text editor. , 1983, , .		1
9	Getting into a system. , 1983, , .		74
10	The evaluation of text editors: methodology and empirical results Communications of the ACM, 1983, 26, 265-283.	3.3	159
11	Applying cognitive psychology to computer systems. SIGCSE Bulletin, 1982, 14, 34-37.	0.1	2
12	Analogy considered harmful. , 1982, , .		153
13	Evaluation of text editors. , 1982, , .		12
14	Applying cognitive psychology to computer systems. , 1982, , .		1
15	Editorial: Special issue on "The semantics and syntax of human-computer interaction― International Journal of Man-Machine Studies, 1981, 15, 1-2.	0.7	4
16	The Command Language Grammar: a representation for the user interface of interactive computer systems. International Journal of Man-Machine Studies, 1981, 15, 3-50.	0.7	432
17	Guest Editor's Introduction: An Applied Psychology of the User. ACM Computing Surveys, 1981, 13, 1-11.	16.1	173
18	Computer text-editing: An information-processing analysis of a routine cognitive skill. Cognitive Psychology, 1980, 12, 32-74.	0.9	269

#	Article	IF	CITATIONS
19	The keystroke-level model for user performance time with interactive systems. Communications of the ACM, 1980, 23, 396-410.	3.3	870