

Luis A Guerrero

List of Publications by Year in descending order

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29
papers

369
citations

1040056

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794594

19
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29
all docs

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docs citations

29
times ranked

337
citing authors

#	ARTICLE	IF	CITATIONS
1	A conceptual framework for smart device-based notifications. Journal of Ambient Intelligence and Humanized Computing, 2020, , 1.	4.9	2
2	Standardized Questionnaires for User Experience Evaluation: A Systematic Literature Review. Proceedings (mdpi), 2019, 31, .	0.2	37
3	Development and Evaluation of Augmented Object Prototypes for Notifications in Collaborative Writing Environments. Advances in Intelligent Systems and Computing, 2017, , 301-312.	0.6	2
4	Supporting User Awareness Using Smart Device-Based Notifications. Lecture Notes in Computer Science, 2016, , 333-340.	1.3	1
5	Ubiquitous Notification Mechanism to Provide User Awareness. Advances in Intelligent Systems and Computing, 2016, , 689-700.	0.6	4
6	Towards Smart Notifications - An Adaptive Approach Using Smart Devices. Lecture Notes in Computer Science, 2016, , 372-384.	1.3	2
7	MODEBOTS: Environment for Programming Robots for Children Between the Ages of 4 and 6. Revista Iberoamericana De Tecnologias Del Aprendizaje, 2015, 10, 152-159.	0.9	10
8	A Gesture-Based Interaction Approach for Manipulating Augmented Objects Using Leap Motion. Lecture Notes in Computer Science, 2015, , 231-243.	1.3	3
9	Human-Objects Interaction: A Framework for Designing, Developing and Evaluating Augmented Objects. International Journal of Human-Computer Interaction, 2014, 30, 787-801.	4.8	8
10	Design guidelines to foster cooperation in digital environments. Technology, Pedagogy and Education, 2014, 23, 375-396.	5.4	8
11	Development and Evaluation of an Augmented Object for Notifications of Particular Emails. Lecture Notes in Computer Science, 2013, , 128-131.	1.3	3
12	An Augmented Object Prototype for Helping to Prevent the Sudden Infant Death Syndrome. Lecture Notes in Computer Science, 2013, , 132-135.	1.3	2
13	Improving the Process for Developing Augmented Objects: An HCI Perspective. Lecture Notes in Computer Science, 2013, , 111-118.	1.3	0
14	An Indoor Navigation System for the Visually Impaired. Sensors, 2012, 12, 8236-8258.	3.8	115
15	Supporting Discussions for Decision Meetings. Group Decision and Negotiation, 2009, 18, 589-601.	3.3	4
16	A PDA-based collaborative tool for learning Chemistry skills. , 2009, , .		1
17	A Collaborative Learning Activity and a software tool for improving language skills. , 2009, , .		1
18	Introduction to the Special Issue: Current Advances in Collaboration and Knowledge Work. Group Decision and Negotiation, 2006, 15, 195-196.	3.3	0

#	ARTICLE	IF	CITATIONS
19	Selecting Computing Devices to Support Mobile Collaboration. Group Decision and Negotiation, 2006, 15, 243-271.	3.3	41
20	A cognitive model of user interaction as a guideline for designing novel interfaces. , 2006, , 62-76.		2
21	Sharing Information Resources in Mobile Ad-hoc Networks. Lecture Notes in Computer Science, 2005, , 351-358.	1.3	10
22	Reusing Groupware Applications. Lecture Notes in Computer Science, 2004, , 262-270.	1.3	2
23	A method for evaluating computer-supported collaborative learning processes. International Journal of Computer Applications in Technology, 2004, 19, 151.	0.5	23
24	Mobile Support for Collaborative Work. Lecture Notes in Computer Science, 2004, , 363-375.	1.3	7
25	Improving the Use of Strategies in Computer-Supported Collaborative Processes. Lecture Notes in Computer Science, 2003, , 247-260.	1.3	6
26	Collaborative Scenarios to Promote Positive Interdependence among Group Members. Lecture Notes in Computer Science, 2003, , 356-370.	1.3	23
27	Designing the Communications Infrastructure of Groupware Systems. Lecture Notes in Computer Science, 2002, , 114-133.	1.3	7
28	A pattern system for the development of collaborative applications. Information and Software Technology, 2001, 43, 457-467.	4.4	32
29	A Web-based OO platform for the development of multimedia collaborative applications. Decision Support Systems, 1999, 27, 255-268.	5.9	13