

Mikael Rousson

List of Publications by Year in descending order

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Version: 2024-02-01

15
papers

2,172
citations

623574

14
h-index

1058333

14
g-index

15
all docs

15
docs citations

15
times ranked

1653
citing authors

#	ARTICLE	IF	CITATIONS
1	Colour, texture, and motion in level set based segmentation and tracking. Image and Vision Computing, 2010, 28, 376-390.	2.7	89
2	Prior Knowledge, Level Set Representations & Visual Grouping. International Journal of Computer Vision, 2008, 76, 231-243.	10.9	95
3	A Review of Statistical Approaches to Level Set Segmentation: Integrating Color, Texture, Motion and Shape. International Journal of Computer Vision, 2007, 72, 195-215.	10.9	894
4	Efficient Segmentation of Piecewise Smooth Images. , 2007, , 709-720.		64
5	Statistics on the Manifold of Multivariate Normal Distributions: Theory and Application to Diffusion Tensor MRI Processing. Journal of Mathematical Imaging and Vision, 2006, 25, 423-444.	0.8	214
6	Tensor Processing for Texture and Colour Segmentation. Lecture Notes in Computer Science, 2005, , 1117-1127.	1.0	22
7	A Riemannian Approach to Diffusion Tensor Images Segmentation. Lecture Notes in Computer Science, 2005, 19, 591-602.	1.0	41
8	Efficient Kernel Density Estimation of Shape and Intensity Priors for Level Set Segmentation. Lecture Notes in Computer Science, 2005, 8, 757-764.	1.0	76
9	Level Set and Region Based Surface Propagation for Diffusion Tensor MRI Segmentation. Lecture Notes in Computer Science, 2004, , 123-134.	1.0	35
10	Implicit Active Shape Models for 3D Segmentation in MR Imaging. Lecture Notes in Computer Science, 2004, , 209-216.	1.0	64
11	Segmentation of 3D Probability Density Fields by Surface Evolution: Application to Diffusion MRI. Lecture Notes in Computer Science, 2004, , 18-25.	1.0	25
12	Non-rigid registration using distance functions. Computer Vision and Image Understanding, 2003, 89, 142-165.	3.0	119
13	Unsupervised Segmentation Incorporating Colour, Texture, and Motion. Lecture Notes in Computer Science, 2003, , 353-360.	1.0	71
14	Matching Distance Functions: A Shape-to-Area Variational Approach for Global-to-Local Registration. Lecture Notes in Computer Science, 2002, , 775-789.	1.0	72
15	Shape Priors for Level Set Representations. Lecture Notes in Computer Science, 2002, , 78-92.	1.0	291