

# James Walsh

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/10999949/publications.pdf>

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7  
papers

94  
citations

1937685

4  
h-index

2053705

5  
g-index

7  
all docs

7  
docs citations

7  
times ranked

101  
citing authors

#	ARTICLE	IF	CITATIONS
1	The Identification, Development, and Evaluation of BIM-ARDM: A BIM-Based AR Defect Management System for Construction Inspections. Buildings, 2022, 12, 140.	3.1	23
2	Examining the use of narrative constructs in data videos. Visual Informatics, 2020, 4, 8-22.	4.4	14
3	Examining Computer-Supported 3D Event Recreation for Enhancing Cognitive Load, Memorability, and Engagement. Multimodal Technologies and Interaction, 2020, 4, 37.	2.5	3
4	VRGlare: A Virtual Reality Lighting Performance Simulator for real-time Three-Dimensional Glare Simulation and Analysis. , 2020, , .		4
5	A Preliminary Exploration of Montage Transitions in Cinematic Virtual Reality. , 2019, , .		5
6	Risk Information Management for Bridges by Integrating Risk Breakdown Structure into 3D/4D BIM. KSCE Journal of Civil Engineering, 2019, 23, 467-480.	1.9	36
7	Narrative and Spatial Memory for Jury Viewings in a Reconstructed Virtual Environment. IEEE Transactions on Visualization and Computer Graphics, 2018, 24, 2917-2926.	4.4	9