## Yezekael Hayel

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/10815622/publications.pdf

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18	315	933447	1199594
papers	citations	h-index	g-index
18	18	18	264
all docs	docs citations	times ranked	citing authors

#	Article	IF	CITATIONS
1	Decentralized Protection Strategies Against SIS Epidemics in Networks. IEEE Transactions on Control of Network Systems, 2015, 2, 406-419.	3.7	49
2	The evolution of transport protocols: An evolutionary game perspective. Computer Networks, 2009, 53, 1751-1759.	5.1	43
3	Epidemic Protection Over Heterogeneous Networks Using Evolutionary Poisson Games. IEEE Transactions on Information Forensics and Security, 2017, 12, 1786-1800.	6.9	38
4	Optimal information disclosure policies in strategic queueing games. Operations Research Letters, 2016, 44, 109-113.	0.7	31
5	Bio-inspired delayed evolutionary game dynamics withÂnetworking applications. Telecommunication Systems, 2011, 47, 137-152.	2.5	26
6	Evolutionary Games in Interacting Communities. Dynamic Games and Applications, 2017, 7, 131-156.	1.9	24
7	Markov Decision Evolutionary Games. IEEE Transactions on Automatic Control, 2010, 55, 1560-1569.	5.7	21
8	State-Policy Dynamics in Evolutionary Games. Dynamic Games and Applications, 2018, 8, 93-116.	1.9	17
9	Discrete and Continuous Distributed Delays in Replicator Dynamics. Dynamic Games and Applications, 2018, 8, 713-732.	1.9	16
10	Game-Theoretic Modeling of Cyber Deception Against Epidemic Botnets in Internet of Things. IEEE Internet of Things Journal, 2022, 9, 2678-2687.	8.7	16
11	Multiple Access Game in Ad-hoc Network. , 2007, , .		9
12	Correlated evolutionarily stable strategies in random medium access control. , 2009, , .		7
13	Designing virus-resistant networks: A game-formation approach. , 2015, , .		6
14	Random time delays in evolutionary game dynamics. , 2015, , .		5
15	A Partially Observable Stochastic Zero-sum Game for a Network Epidemic Control Problem. Dynamic Games and Applications, 2022, 12, 82-109.	1.9	5
16	Revenue maximization with access and information pricing schemes in a partially-observable queueing game. , 2019, , .		1
17	Deterministic state-based information disclosure policies and social welfare maximization in strategic queueing systems. Queueing Systems, 2020, 96, 303-328.	0.9	1
18	Dynamics of Strategic Protection Against Virus Propagation in Heterogeneous Complex Networks. Lecture Notes in Computer Science, 2017, , 506-518.	1.3	0