Sven Dickinson

List of Publications by Year in descending order

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SVEN DICKINSON

| # | Article | IF | CITATIONS |
|----|--|------|-----------|
| 1 | DeepFlux for Skeleton Detection in the Wild. International Journal of Computer Vision, 2021, 129, 1323-1339. | 15.6 | 8 |
| 2 | Local contour symmetry facilitates scene categorization. Cognition, 2019, 182, 307-317. | 2.2 | 23 |
| 3 | Perceptual grouping aids recognition of line drawings of scenes by CNNs. Journal of Vision, 2019, 19, 129. | 0.3 | 0 |
| 4 | The neural basis of local contour symmetry in scene perception. Journal of Vision, 2019, 19, 189a. | 0.3 | 0 |
| 5 | Measuring local symmetry in real-world scenes. Journal of Vision, 2018, 18, 749. | 0.3 | 0 |
| 6 | The perceptual advantage of symmetry for scene perception. Journal of Vision, 2017, 17, 1091. | 0.3 | 1 |
| 7 | A Framework for Symmetric Part Detection in Cluttered Scenes. Symmetry, 2015, 7, 1333-1351. | 2.2 | 5 |
| 8 | Multiscale Symmetric Part Detection and Grouping. International Journal of Computer Vision, 2013, 104, 117-134. | 15.6 | 33 |
| 9 | Server-Customer Interaction Tracker: Computer Vision–Based System to Estimate Dirt-Loading Cycles. Journal of Construction Engineering and Management - ASCE, 2013, 139, 785-794. | 3.8 | 97 |
| 10 | Recognize Human Activities from Partially Observed Videos. , 2013, , . | | 137 |
| 11 | Superedge grouping for object localization by combining appearance and shape information. , 2012, , . | | 5 |
| 12 | Learning Categorical Shape from Captioned Images. , 2012, , . | | 2 |
| 13 | Bone graphs: Medial shape parsing and abstraction. Computer Vision and Image Understanding, 2011, 115, 1044-1061. | 4.7 | 35 |
| 14 | Object categorization using bone graphs. Computer Vision and Image Understanding, 2011, 115, 1187-1206. | 4.7 | 26 |
| 15 | Efficient many-to-many feature matching under the l1 norm. Computer Vision and Image Understanding, 2011, 115, 976-983. | 4.7 | 22 |
| 16 | Beyond one-to-one feature correspondence: The need for many-to-many matching and image abstraction. , 2009, , . | | 0 |
| 17 | Beyond one-to-one feature correspondence: The need for many-to-many matching and image abstraction. , 2009, , . | | 0 |
| 18 | Retrieving articulated 3-D models using medial surfaces. Machine Vision and Applications, 2008, 19, 261-275. | 2.7 | 213 |

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| # | Article | IF | CITATIONS |
|----|---|------|-----------|
| 19 | Learning the abstract motion semantics of verbs from captioned videos. , 2008, , . | | 2 |
| 20 | Object Recognition as Many-to-Many Feature Matching. International Journal of Computer Vision, 2006, 69, 203-222. | 15.6 | 116 |
| 21 | The representation and matching of categorical shape. Computer Vision and Image Understanding, 2006, 103, 139-154. | 4.7 | 32 |
| 22 | Generic model abstraction from examples. IEEE Transactions on Pattern Analysis and Machine Intelligence, 2005, 27, 1141-1156. | 13.9 | 65 |
| 23 | Indexing hierarchical structures using graph spectra. IEEE Transactions on Pattern Analysis and Machine Intelligence, 2005, 27, 1125-1140. | 13.9 | 114 |
| 24 | Object Categorization and the Need for Many-to-Many Matching. Lecture Notes in Computer Science, 2005, , 501-510. | 1.3 | 2 |
| 25 | Retrieving Articulated 3-D Models Using Medial Surfaces and Their Graph Spectra. Lecture Notes in Computer Science, 2005, , 285-300. | 1.3 | 51 |
| 26 | Many-to-Many Feature Matching Using Spherical Coding of Directed Graphs. Lecture Notes in Computer Science, 2004, , 322-335. | 1.3 | 33 |
| 27 | On the Representation and Matching of Qualitative Shape at Multiple Scales. Lecture Notes in Computer Science, 2002, , 759-775. | 1.3 | 17 |