

Michael Geden

List of Publications by Year in descending order

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Version: 2024-02-01

8
papers

101
citations

1478505

6
h-index

1720034

7
g-index

8
all docs

8
docs citations

8
times ranked

101
citing authors

#	ARTICLE	IF	CITATIONS
1	Predictive Student Modeling in Game-Based Learning Environments with Word Embedding Representations of Reflection. <i>International Journal of Artificial Intelligence in Education</i> , 2021, 31, 1-23.	5.5	25
2	Predictive Student Modeling in Educational Games with Multi-Task Learning. <i>Proceedings of the AAAI Conference on Artificial Intelligence</i> , 2020, 34, 654-661.	4.9	10
3	Driver Visual Processing of Relevant and Irrelevant Information During Mind Wandering. <i>Proceedings of the Human Factors and Ergonomics Society</i> , 2020, 64, 1991-1995.	0.3	0
4	Who's the real expert here? Pedigree's unique bias on trust between human and automated advisers. <i>Applied Ergonomics</i> , 2019, 81, 102907.	3.1	18
5	The impacts of perceptual load and driving duration on mind wandering in driving. <i>Transportation Research Part F: Traffic Psychology and Behaviour</i> , 2018, 57, 75-83.	3.7	28
6	Reduced Target Facilitation and Increased Distractor Suppression During Mind Wandering. <i>Experimental Psychology</i> , 2018, 65, 345-352.	0.7	4
7	More visual mind wandering occurrence during visual task performance: Modality of the concurrent task affects how the mind wanders. <i>PLoS ONE</i> , 2017, 12, e0189667.	2.5	7
8	Simulated Driving Environment Impacts Mind Wandering. <i>Proceedings of the Human Factors and Ergonomics Society</i> , 2015, 59, 776-780.	0.3	9