

# Borko Furht

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/10694976/publications.pdf>

Version: 2024-02-01

15  
papers

1,250  
citations

1162889

8  
h-index

1281743

11  
g-index

15  
all docs

15  
docs citations

15  
times ranked

1223  
citing authors

#	ARTICLE	IF	CITATIONS
1	Augmented reality technologies, systems and applications. Multimedia Tools and Applications, 2011, 51, 341-377.	2.6	901
2	Neural Network Approach to Background Modeling for Video Object Segmentation. IEEE Transactions on Neural Networks, 2007, 18, 1614-1627.	4.8	166
3	A Survey of Multimedia Compression Techniques and Standards. Part I: JPEG Standard. Real Time Imaging, 1995, 1, 49-67.	1.6	45
4	A survey of multimedia content adaptation for mobile devices. Multimedia Tools and Applications, 2011, 51, 379-396.	2.6	41
5	Optimizing video encoding for adaptive streaming over HTTP. IEEE Transactions on Consumer Electronics, 2012, 58, 397-403.	3.0	27
6	A Hybrid Color-Based Foreground Object Detection Method for Automated Marine Surveillance. Lecture Notes in Computer Science, 2005, , 340-347.	1.0	24
7	The forecast of COVID-19 spread risk at the county level. Journal of Big Data, 2021, 8, 99.	6.9	18
8	Parallel programming for multimedia applications. Multimedia Tools and Applications, 2011, 51, 801-818.	2.6	13
9	Survey papers in multimedia - guest editorial. Multimedia Tools and Applications, 2011, 51, 1-4.	2.6	8
10	Hot research topics - guest editorial. Multimedia Tools and Applications, 2011, 51, 397-400.	2.6	2
11	Temporal visual masking for HEVC/H.265 perceptual optimization. , 2013, , .		2
12	Asset identification using image descriptors. Multimedia Tools and Applications, 2014, 73, 2201-2221.	2.6	1
13	Industry/university collaboration in creating advanced multimedia systems and tools. , 2016, , .		1
14	Compression Techniques and Standards. Kluwer International Series in Engineering and Computer Science, 1996, , 43-86.	0.2	1
15	Applications of Compression Systems. , 1995, , 205-222.		0