

Marc Lanctot

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/10672832/publications.pdf>

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7
papers

11,649
citations

1684188

5
h-index

2053705

5
g-index

7
all docs

7
docs citations

7
times ranked

11758
citing authors

#	ARTICLE	IF	CITATIONS
1	Mastering the game of Go with deep neural networks and tree search. Nature, 2016, 529, 484-489.	27.8	9,796
2	A general reinforcement learning algorithm that masters chess, shogi, and Go through self-play. Science, 2018, 362, 1140-1144.	12.6	1,704
3	The Hanabi challenge: A new frontier for AI research. Artificial Intelligence, 2020, 280, 103216.	5.8	82
4	$\hat{\pm}$ -Rank: Multi-Agent Evaluation by Evolution. Scientific Reports, 2019, 9, 9937.	3.3	28
5	Monte Carlo Tree Search with heuristic evaluations using implicit minimax backups. , 2014, , .		19
6	Monte Carlo Tree Search variants for simultaneous move games. , 2014, , .		12
7	Bounds and dynamics for empirical game theoretic analysis. Autonomous Agents and Multi-Agent Systems, 2020, 34, 1.	2.1	8