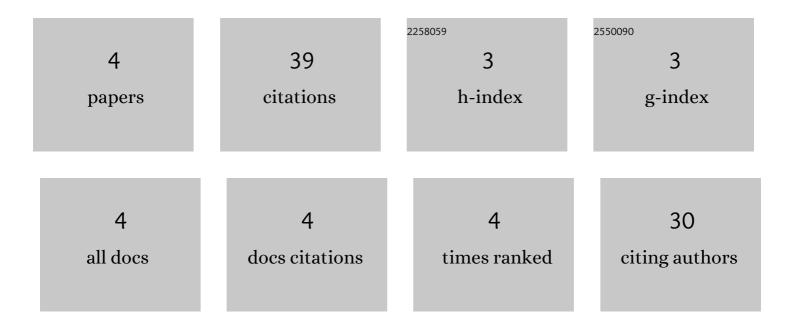
Daniel S Coming

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/10651913/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	VFire: Immersive wildfire simulation and visualization. Computers and Graphics, 2010, 34, 655-664.	2.5	17
2	Kinetic sweep and prune for multi-body continuous motion. Computers and Graphics, 2006, 30, 439-449.	2.5	13
3	Stride scheduling for time-critical collision detection. , 2007, , .		5
4	Immersive Training for Two-Person Radiological Surveys. Virtual Reality Conference (VR), Proceedings, IEEE, 2009, , .	0.0	4