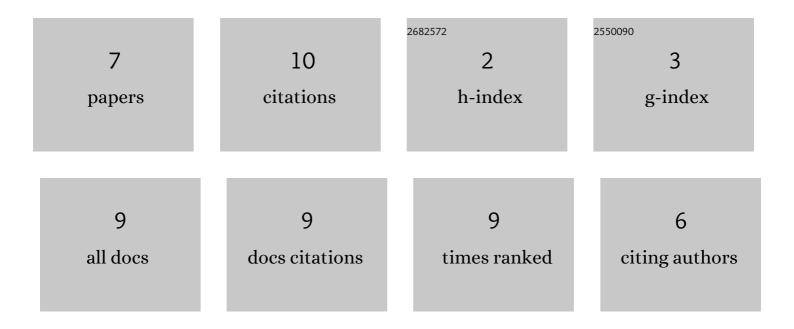
Brian Bemman

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/1048001/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	Synergia: A Multimodal Virtual Reality System for Creative Expression and Positive Change Through Cognitive Flow. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2021, , 271-290.	0.3	0
2	(AB)USE ME: A Mixed Reality Performance Installation Exploring Use ofÂthe Body as a Mediating Object. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2021, , 64-84.	0.3	0
3	Evaluating Interactions with a Cognitively Biased Robot in a Creative Collaborative Task. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2020, , 138-157.	0.3	1
4	Predicting Babbitt's orderings of time-point classes from array aggregate partitions in None but the Lonely Flute and Around the Horn. Journal of Mathematics and Music, 2018, 12, 1-19.	0.4	0
5	Generating New Musical Works in the Style of Milton Babbitt. Computer Music Journal, 2018, 42, 60-79.	0.1	1
6	Generating Milton Babbitt's All-Partition Arrays. Journal of New Music Research, 2016, 45, 184-204.	0.8	5
7	Exact Cover Problem in Milton Babbitt's All-Partition Array. Lecture Notes in Computer Science, 2015, , 237-242.	1.3	1