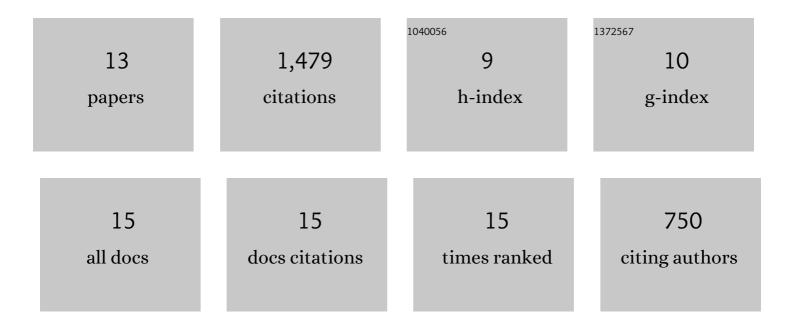
## Joelle Coutaz

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/10469696/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	A Unifying Reference Framework for multi-target user interfaces. Interacting With Computers, 2003, 15, 289-308.	1.5	624
2	Context is key. Communications of the ACM, 2005, 48, 49-53.	4.5	419
3	Perceptual user interfaces: things that see. Communications of the ACM, 2000, 43, 54.	4.5	129
4	A Unifying Reference Framework for the Development of Plastic User Interfaces. Lecture Notes in Computer Science, 2001, , 173-192.	1.3	80
5	A Model-Driven Engineering Approach for the Usability of Plastic User Interfaces. Lecture Notes in Computer Science, 2008, , 140-157.	1.3	48
6	Model-Driven Adaptation for Plastic User Interfaces. Lecture Notes in Computer Science, 2007, , 397-410.	1.3	32
7	Meta-User Interfaces for Ambient Spaces. , 2006, , 1-15.		28
8	A novel taxonomy for gestural interaction techniques based on accelerometers. , 2011, , .		18
9	Megamodeling and Metamodel-Driven Engineering for Plastic User Interfaces: MEGA-UI. Human-computer Interaction Series, 2009, , 173-200.	0.6	14
10	Human–Computer Interaction and Software Engineering for User Interface Plasticity. Human Factors and Ergonomics, 2012, , 1195-1218.	0.0	11
11	Envisioning Advanced User Interfaces for E-Government Applications: A Case Study. , 2011, , 205-228.		5
12	A language perspective on the development of plastic multimodal user interfaces. Journal on Multimodal User Interfaces, 2007, 1, 1-12.	2.9	4
13	Opportunistic Composition of Human-Computer Interactions in Ambiant Spaces. , 2016, , .		0