## Gary M Olson

List of Publications by Year in descending order

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#	Article	IF	CITATIONS
1	Collaboratories. , 2015, , 1-8.		0
2	How to make distance work work. Interactions, 2014, 21, 28-35.	1.0	35
3	Supporting Scientific Collaboration: Methods, Tools and Concepts. Computer Supported Cooperative Work, 2013, 22, 667-715.	2.9	80
4	Working Together Apart: Collaboration over the Internet. Synthesis Lectures on Human-Centered Informatics, 2013, 6, 1-151.	0.5	35
5	Here or There? How Configuration of Transnational Teams Impacts Social Capital. Lecture Notes in Computer Science, 2013, , 479-496.	1.3	2
6	Improving the odds through the Collaboration Success Wizard. Translational Behavioral Medicine, 2012, 2, 480-486.	2.4	15
7	The next generation of science collaboratories. , 2009, , .		9
8	A Theory of Remote Scientific Collaboration. , 2008, , 73-97.		68
9	Intra- and Inter-cultural Collaboration in Science and Engineering. , 2007, , 249-259.		5
10	Human-Computer Interaction: Psychological Aspects of the Human Use of Computing. Annual Review of Psychology, 2003, 54, 491-516.	17.7	171
11	Computer-Supported Cooperative Work. , 2003, , 243-253.		2
12	Trust without touch. , 2002, , .		116
13	Camera angle affects dominance in video-mediated communication. , 2002, , .		42
14	Distance Matters. Human-Computer Interaction, 2000, 15, 139-178.	4.4	1,340
15	i2i trust in e-commerce. Communications of the ACM, 2000, 43, 41-44.	4.5	117
16	Video helps remote work. , 1999, , .		129
17	Introduction to This Special issue on Experimental Comparisons of Usability Evaluation Methods. Human-Computer Interaction, 1998, 13, 199-201.	4.4	9
18	The Upper Atmospheric Research Collaboratory (UARC). Interactions, 1998, 5, 48-55.	1.0	60

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19	From Laboratories to Collaboratories: A New Organizational Form for Scientific Collaboration. Psychological Science, 1997, 8, 28-36.	3.3	183
20	Research on Computer Supported Cooperative Work. , 1997, , 1433-1456.		28
21	Identifying and analyzing multiple threads in computer-mediated and face-to-face conversations. , 1996, , .		46
22	What mix of video and audio is useful for small groups doing remote real-time design work?. , 1995, , .		90
23	Methods in search of methodologycombining HCI and object orientation. , 1994, , .		3
24	Groupwork close up. ACM Transactions on Information Systems, 1993, 11, 321-348.	4.9	128
25	Computer-supported co-operative work: research issues for the 90s. Behaviour and Information Technology, 1993, 12, 115-129.	4.0	55
26	How a group-editor changes the character of a design meeting as well as its outcome. , 1992, , .		52
27	Unblocking brainstorming through the use of a simple group editor. , 1992, , .		53
28	Small Group Design Meetings: An Analysis of Collaboration. Human-Computer Interaction, 1992, 7, 347-374.	4.4	212
29	User entered design of collaboration technology. Journal of Organizational Computing and Electronic Commerce, 1991, 1, 61-83.	1.8	107
30	CSCW Anecdotes and Directions. Proceedings of the Human Factors Society Annual Meeting, 1989, 33, 867-871.	0.1	3