Lee Naish

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/10412103/publications.pdf

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1307594 1372567 19 619 7 10 citations g-index h-index papers 24 24 24 332 docs citations all docs times ranked citing authors

#	Article	IF	CITATIONS
1	Spectralâ€based fault localization using hyperbolic function. Software - Practice and Experience, 2018, 48, 641-664.	3.6	14
2	Improving spectralâ€based fault localization using static analysis. Software - Practice and Experience, 2017, 47, 1633-1655.	3.6	10
3	Adtpp: lightweight efficient safe polymorphic algebraic data types for C. Software - Practice and Experience, 2016, 46, 1685-1703.	3.6	O
4	Multiple Bug Spectral Fault Localization Using Genetic Programming. , 2015, , .		7
5	Truth versus information in logic programming. Theory and Practice of Logic Programming, 2014, 14, 803-840.	1.5	2
6	Transforming floundering into success. Theory and Practice of Logic Programming, 2014, 14, 215-238.	1.5	0
7	Duals in Spectral Fault Localization. , 2013, , .		17
8	A model for spectra-based software diagnosis. ACM Transactions on Software Engineering and Methodology, 2011, 20, 1-32.	6.0	377
9	Effective Software Bug Localization Using Spectral Frequency Weighting Function., 2010,,.		15
10	Statements versus Predicates in Spectral Bug Localization. , 2010, , .		5
11	Shuffle-Sum: Coercion-Resistant Verifiable Tallying for STV Voting. IEEE Transactions on Information		
	Forensics and Security, 2009, 4, 685-698.	6.9	28
12	Forensics and Security, 2009, 4, 685-698. A three-valued semantics for logic programmers. Theory and Practice of Logic Programming, 2006, 6, 509-538.	1.5	7
12	A three-valued semantics for logic programmers. Theory and Practice of Logic Programming, 2006, 6,		
	A three-valued semantics for logic programmers. Theory and Practice of Logic Programming, 2006, 6, 509-538.	1.5	7
13	A three-valued semantics for logic programmers. Theory and Practice of Logic Programming, 2006, 6, 509-538. Visual representations for recursive algorithms. SIGCSE Bulletin, 2002, 34, 196-200. Special issue on †Logic Programming and the INTERNET'. Theory and Practice of Logic Programming,	0.1	7
13	A three-valued semantics for logic programmers. Theory and Practice of Logic Programming, 2006, 6, 509-538. Visual representations for recursive algorithms. SIGCSE Bulletin, 2002, 34, 196-200. Special issue on †Logic Programming and the INTERNET'. Theory and Practice of Logic Programming, 2001, 1, 249-250.	0.1	7 3 0
13 14 15	A three-valued semantics for logic programmers. Theory and Practice of Logic Programming, 2006, 6, 509-538. Visual representations for recursive algorithms. SIGCSE Bulletin, 2002, 34, 196-200. Special issue on †Logic Programming and the INTERNET'. Theory and Practice of Logic Programming, 2001, 1, 249-250. A strategy for managing content complexity in algorithm animation. , 1999, , .	1.5 0.1 1.5	7 3 0

#	Article	IF	CITATIONS
19	Sharing analysis in the Pawns compiler. PeerJ Computer Science, 0, 1, e22.	4.5	1