

Jing Shi

List of Publications by Citations

Source: <https://exaly.com/author-pdf/1032282/jing-shi-publications-by-citations.pdf>

Version: 2024-04-27

This document has been generated based on the publications and citations recorded by exaly.com. For the latest version of this publication list, visit the link given above.

The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

24
papers

279
citations

6
h-index

16
g-index

27
ext. papers

365
ext. citations

4.7
avg, IF

3.04
L-index

#	Paper	IF	Citations
24	A weak scientific basis for gaming disorder: Let us err on the side of caution. <i>Journal of Behavioral Addictions</i> , 2018 , 7, 1-9	6.3	179
23	Understanding the lives of problem gamers: The meaning, purpose, and influences of video gaming. <i>Computers in Human Behavior</i> , 2019 , 97, 291-303	7.7	30
22	Internet-Based Interventions for Problem Gambling: Scoping Review. <i>JMIR Mental Health</i> , 2019 , 6, e65	6	28
21	Evaluating the quality of evidence for gaming disorder: A summary of systematic reviews of associations between gaming disorder and depression or anxiety. <i>PLoS ONE</i> , 2020 , 15, e0240032	3.7	11
20	A weak scientific basis for gaming disorder: Let us err on the side of caution		9
19	Cross Validation of the Gambling Problem Severity Subscale of the Canadian Adolescent Gambling Index (CAGI/GPSS) on a Sample of Ontario High School Students. <i>Journal of Gambling Studies</i> , 2018 , 34, 521-537	3	8
18	Commentary on: "The Future of Gaming Disorder Research and Player Protection: What Role Should the Video Gaming Industry and Researchers Play?" <i>International Journal of Mental Health and Addiction</i> , 2020 , 18, 791-799	8.8	4
17	Adolescent Problem Video Gaming in Urban and Non-urban Regions. <i>International Journal of Mental Health and Addiction</i> , 2019 , 17, 817-827	8.8	3
16	Efficacy of a Voluntary Self-exclusion Reinstatement Tutorial for Problem Gamblers. <i>Journal of Gambling Studies</i> , 2021 , 37, 1245-1262	3	2
15	Expanding on the multidisciplinary stakeholder framework to minimize harms for problematic risk-taking involving emerging technologies. <i>Journal of Behavioral Addictions</i> , 2020 , 9, 886-897	6.3	2
14	Traumatic brain injuries and problem gambling in youth: Evidence from a population-based study of secondary students in Ontario, Canada. <i>PLoS ONE</i> , 2020 , 15, e0239661	3.7	1
13	Acceptability of Internet-based interventions for problem gambling: a qualitative study of focus groups with clients and clinicians. <i>BMC Medical Informatics and Decision Making</i> , 2019 , 19, 290	3.6	1
12	A Perspective on Age Restrictions and Other Harm Reduction Approaches Targeting Youth Online Gambling, Considering Convergences of Gambling and Videogaming. <i>Frontiers in Psychiatry</i> , 2020 , 11, 601712	5	1
11	Knowledge of random events and chance in people with gambling problems: an item analysis. <i>International Gambling Studies</i> , 1-20	1.8	
10	Evaluating the quality of evidence for gaming disorder: A summary of systematic reviews of associations between gaming disorder and depression or anxiety 2020 , 15, e0240032		
9	Evaluating the quality of evidence for gaming disorder: A summary of systematic reviews of associations between gaming disorder and depression or anxiety 2020 , 15, e0240032		
8	Evaluating the quality of evidence for gaming disorder: A summary of systematic reviews of associations between gaming disorder and depression or anxiety 2020 , 15, e0240032		

- 7 Evaluating the quality of evidence for gaming disorder: A summary of systematic reviews of associations between gaming disorder and depression or anxiety **2020**, 15, e0240032
- 6 Evaluating the quality of evidence for gaming disorder: A summary of systematic reviews of associations between gaming disorder and depression or anxiety **2020**, 15, e0240032
- 5 Evaluating the quality of evidence for gaming disorder: A summary of systematic reviews of associations between gaming disorder and depression or anxiety **2020**, 15, e0240032
- 4 Traumatic brain injuries and problem gambling in youth: Evidence from a population-based study of secondary students in Ontario, Canada **2020**, 15, e0239661
- 3 Traumatic brain injuries and problem gambling in youth: Evidence from a population-based study of secondary students in Ontario, Canada **2020**, 15, e0239661
- 2 Traumatic brain injuries and problem gambling in youth: Evidence from a population-based study of secondary students in Ontario, Canada **2020**, 15, e0239661
- 1 Traumatic brain injuries and problem gambling in youth: Evidence from a population-based study of secondary students in Ontario, Canada **2020**, 15, e0239661