

# David Casacuberta

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/1014669/publications.pdf>

Version: 2024-02-01

18  
papers

83  
citations

1684188

5  
h-index

1588992

8  
g-index

18  
all docs

18  
docs citations

18  
times ranked

43  
citing authors

#	ARTICLE	IF	CITATIONS
1	E-Science and the data deluge. <i>Philosophical Psychology</i> , 2014, 27, 126-140.	0.9	19
2	Chatterbox Challenge as a Test-Bed for Synthetic Emotions. <i>International Journal of Synthetic Emotions</i> , 2010, 1, 12-37.	0.3	11
3	The quest for artificial wisdom. <i>AI and Society</i> , 2013, 28, 199-207.	4.6	10
4	Embodying Cognition. , 2010, , 344-366.		10
5	Ethical and Technical Aspects of Emotions to Create Empathy in Medical Machines. <i>Intelligent Systems, Control and Automation: Science and Engineering</i> , 2015, , 341-362.	0.5	8
6	DJ el Niño: expressing synthetic emotions with music. <i>AI and Society</i> , 2004, 18, 257.	4.6	6
7	Modelling Hardwired Synthetic Emotions. , 2009, , 460-471.		6
8	Using Dreyfus's™ legacy to understand justice in algorithm-based processes. <i>AI and Society</i> , 2019, 34, 313-319.	4.6	5
9	Remarks on the Possibility of Ethical Reasoning in an Artificial Intelligence System by Means of Abductive Models. <i>Studies in Applied Philosophy, Epistemology and Rational Ethics</i> , 2019, , 318-333.	0.3	3
10	Biases in Assigning Emotions in Patients Due to Multicultural Issues. <i>Intelligent Systems Reference Library</i> , 2022, , 215-228.	1.2	2
11	Justificatory explanations in machine learning: for increased transparency through documenting how key concepts drive and underpin design and engineering decisions. <i>AI and Society</i> , 2024, 39, 279-293.	4.6	2
12	A Computational, Cognitive, and Situated Framework for Emotional Social Simulations. <i>International Journal of Robotics Applications and Technologies</i> , 2017, 5, 18-31.	0.4	1
13	The creation of an on-line community. , 2000, , .		0
14	One Bright Byte: D'Ágen and the Re-embodiment of Digital Technologies. , 2018, , 297-315.		0
15	Convergence between experiment and theory in the processes of invention and innovation. <i>Theoria (Spain)</i> , 2019, 34, 373.	0.4	0
16	A Computational, Cognitive, and Situated Framework for Emotional Social Simulations. , 2020, , 1930-1945.		0
17	Models cognitius per a la creació i la innovació en gastronomia. <i>Debats</i> , 2021, 135, 69-80.	0.3	0
18	Cognitive Models for Gastronomic Creation and Innovation. <i>Debats</i> , 0, , 163-173.	0.3	0