

# Audrey Desjardins

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/10113928/publications.pdf>

Version: 2024-02-01

35  
papers

1,248  
citations

1683354

5  
h-index

1719596

7  
g-index

35  
all docs

35  
docs citations

35  
times ranked

444  
citing authors

#	ARTICLE	IF	CITATIONS
1	Sketching Across the Senses: Exploring Sensory Translation as a Generative Practice for Designing Data Representations. , 2022, , .		5
2	Monitoring Pets, Deterring Intruders, and Casually Spying on Neighbors: Everyday Uses of Smart Home Cameras. , 2022, , .		16
3	Critical-Playful Speculations with Cameras in the Home. , 2022, , .		2
4	Sonic Technologies of a Queer Breakup. , 2022, , .		5
5	Longitudinal First-Person HCI Research Methods. Human-computer Interaction Series, 2021, , 79-99.	0.4	3
6	World building: Creating alternate worlds as meaningful making in undergraduate education. Art, Design and Communication in Higher Education, 2021, 20, 29-47.	0.4	3
7	Data Epics. , 2021, , .		13
8	Voices and Voids: Subverting Voice Assistant Systems through Performative Experiments. , 2021, , .		3
9	Examining Opaque Infrastructures with the Desktop Odometer. , 2021, , .		0
10	Moving Design Research: GIFs as Research Tools. , 2021, , .		3
11	Cracks in the Success Narrative: Rethinking Failure in Design Research through a Retrospective Trioethnography. ACM Transactions on Computer-Human Interaction, 2021, 28, 1-31.	4.6	23
12	Introduction to the Special Issue on First-Person Methods in HCI. ACM Transactions on Computer-Human Interaction, 2021, 28, 1-12.	4.6	32
13	IoT Data in the Home: Observing Entanglements and Drawing New Encounters. , 2020, , .		24
14	High Water Pants: Designing Embodied Environmental Speculation. , 2020, , .		15
15	Parallels, Tangents, and Loops. , 2020, , .		20
16	A Sample of One. , 2019, , .		44
17	Doing Things with Research through Design. , 2019, , .		11
18	Bespoke Booklets. , 2019, , .		48

#	ARTICLE	IF	CITATIONS
19	Alternative Avenues for IoT. , 2019, , .		38
20	Autoethnography of a Hard of Hearing Traveler. , 2019, , .		34
21	ListeningCups. , 2019, , .		44
22	Revealing Tensions in Autobiographical Design in HCI. , 2018, , .		79
23	Making Home. , 2017, , .		7
24	Exploring DIY tutorials as a way to disseminate research through design. Interactions, 2017, 24, 78-82.	0.8	14
25	Productive Frictions. , 2016, , .		25
26	Behind the Lens. , 2016, , .		13
27	Unselfconscious Interaction: A Conceptual Construct. Interacting With Computers, 2016, 28, 501-520.	1.0	28
28	Living In A Prototype. , 2016, , .		66
29	From Research Prototype to Research Product. , 2016, , .		148
30	Investigating Genres and Perspectives in HCI Research on the Home. , 2015, , .		60
31	Tutorial Authorship and Hybrid Designers. , 2015, , .		22
32	Democratizing technology. , 2013, , .		282
33	Manifestations of everyday design. , 2013, , .		29
34	A sustainable design fiction. ACM Transactions on Computer-Human Interaction, 2013, 20, 1-34.	4.6	71
35	How children represent sustainability in the home. , 2011, , .		18